The lost follow-ups: Products and people that appear to have vanished without a trace

devblogs.microsoft.com/oldnewthing/20060914-59

September 14, 2006



Raymond Chen

There'll be the big announcement promising a revolution in the computer industry, lots of press coverage, and then... nothing. What ever happened to these companies and products? Does anybody know?

- Infinium's (aptly-named) Phantom gaming console. (Apparently it is now on hold. Can you put something that never existed "on hold"?) (Oh wait, maybe it's gone. I can't tell.)
- ZeoSync's Relational Differentiation Encoding[™], promising 100:1 lossless compression.
- SpecOps's <u>David OS</u>, which was only <u>six months from completion</u> with commercial availability by the end of 2004.
- The Consumer Broadcast Network, which announced its intention to place a multibillion dollar bid for AOL. "This is not a joke," insists Francisco Schipperheijn. According to this SEC filing, "Consumer Broadcast Network is a collection of internet domains that are not online."
- Ry Jones nominates CherryOS for inclusion on this list. "We're for real," they maintain. Oh wait, they gave up. [10:30am – Link updated. Apparently he took down his original announcement so now I have to link to a second-hand report.]

Raymond Chen

Follow

