How do I recover the window handle passed to ShellExecute?

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A customer had the following question:

I'm using the **ShellExecute** function to launch a new process and am passing the handle to my application's main window as the **hwnd** parameter. From the new process, I want to get information from the old process, and to do that, I need the window handle. How can I recover that window handle from the new process?

You can't. That window handle is used by the **ShellExecute** function only to host any user interface operations that occur as a result of the attempt to execute the program. For example, it is the owner window used for any error dialogs. The **ShellExecute** function does not pass the window handle to the launched process. (It couldn't even if it wanted to: There is nowhere to pass it. There is no window handle among the parameters to **CreateProcess** nor is there a window handle in the **STARTUPINFO** structure.)

If you want to pass this information to the process being launched, you'll have to come up with your own mechanism for transferring this information. For example, you can pass it <u>on</u> <u>the command line</u>, or if you have a lot of information to pass, you can <u>use a shared memory</u> <u>block</u>.