## Nasty gotcha: VarCmp vs VariantCompare

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There are two functions for comparing **VARIANT** s. One comes from the COM team, called **VarCmp**. Assuming a successful comparison, it returns

Comparison	Return value
Less than	0 = VARCMP_LT
Equal to	1 = VARCMP_EQ
Greater than	2 = VARCMP_GT

This is consistent with the other VarXxx functions.

On the other hand, the VariantCompare function comes from the shell, and it returns

Comparison	Return value
Less than	-1
Equal to	0
Greater than	+1

Yuck.

So be careful which one you're calling and how you're testing the result.

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## Follow

