How do I prevent my registered hotkey from firing repeatedly due to auto-repeat?

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You can register a global hotkey with the **RegisterHotKey** function, but one problem many people have is that if the user presses and holds the hotkey sequence, the hotkey will be invoked as fast as auto-repeat will let it. For some types of hotkeys, this is not desirable. How do you prevent this?

Starting in Windows 7, you can pass the MOD_ NOREPEAT flag to the RegisterHotKey function to tell it not to generate WM_ HOTKEY messages if the hotkey activation sequences was triggered by autorepeat.

The initial press of the hotkey will generate a WM_ HOTKEY message, but the auto-repeats will not.

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