// If this happens, I am going to quit and become a barista

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While chasing down a bug, I ran across this comment:

```
// Arbitrary cap on message length.
// If you change the format string, then update this to match.
// (Although, if we ever need to place a million icons on the desktop,
// I am going to quit and become a barista.)
```

But the buffer was not big enough. Should I suggest to the developer that they check if Starbucks is hiring?

The buffer wasn't big enough because the format string was incorrect.

```
constexpr wchar_t formatString[] = L"(%f3.3,%f3.3)";
constexpr size_t worstCaseFormat = ARRAYSIZE(L"(000.000,000.000)");
```

I guess they never looked at their log file, because the format string is wrong. For an icon at position (10, 10), the resulting log message is `(10.0000003.3,10.0000003.3)`, which is longer than the allotted worst-case string.

That's because the format string `%f3.3` is interpreted as

- `%f` : A formatted floating point number, with a default of six places after the decimal.
- `3.3` : The literal characters `3.3`.

The format string was intended to be `%3.3f`, which means a formatted floating point number with a minimum of three characters of output and exactly three places after the decimal.

That would result in `(10.000,10.000)`.

Note that if you ask for three places after the decimal, then you're going to get at least four characters of output anyway, so the first `3` in `%3.3f` is meaningless. It doesn't cause any harm, but it doesn't do anything either. If they wanted a fixed-width format, then they could have used `%7.3f`, which would space-pad the value on the left to ensure three characters before the decimal.

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