

The type-dependent type or value that is independent of the type



Raymond Chen

Some time ago, we saw how to [create a type-dependent expression that is always false](#). I noted that it feels weird creating a whole new type just to create a fixed `false` value.

But maybe we can make it more useful by generalizing it.

```
template<typename T, typename...>
using unconditional_t = T;

template<typename T, T v, typename...>
inline constexpr T unconditional_v = v;
```

The `unconditional_t` alias template always represents the type `T`, and the `unconditional_v` variable template always represents the value `v`.

```
template<typename Whatever>
void f()
{
    // X is always int
    using X = unconditional_t<int, Whatever>;

    // v is always 42
    auto v = unconditional_v<int, 42, Whatever>;
}
```

Even though the resulting type or value is always the same, it is nevertheless a dependent type, and therefore the evaluation does not occur until template instantiation.

We can use this to solve our “cannot `static_assert(false)` in a discarded statement” problem:

```

auto lambda = [total](auto op, auto value) mutable
{
    using Op = decltype(op);
    if constexpr (std::is_same_v<Op, add_tax_t>) {
        total += total * value; // value is the tax rate
        return total;
    } else if constexpr (std::is_same_v<Op, apply_discount_t>) {
        total -= std::max(value, total); // value is the discount
        return total;
    } else {
        static_assert(unconditional_v<Op, bool, false>,
            "Don't know what you are asking me to do.");
    }
};

```

The `unconditional_t` generalizes the alias template `std::void_t<...>` : Whereas `std::void_t<...>` always evaluates to `void`, the `unconditional_t` lets you pick the type that it resolves to.

```

template<typename... Types>
using void_t = unconditional_t<void, Types...>;

```

The `unconditional_t` also generalizes the template class `std::type_identity<T>` : Whereas `std::type_identity<T>` takes only one template type parameter, the `unconditional_t` lets you pass extra parameters, which are evaluated (for SFINAE) but otherwise ignored.

```

template<typename T>
using type_identity = unconditional_t<T>;

```

[Raymond Chen](#)

Follow

