C++11 braced initialization made the impossible possible (and how to fix it so it stays impossible)

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Suppose you have a private nested type. You might use this because you need your constructor to be public in order to work with some framework, but you don't want people to do their own make_ unique; you want them to go through your factory.

```
class Package
 struct private_constructor { };
public:
 // Do not call constructor directly. Use CreatePackage instead.
 Package(int id, private_constructor);
  static Package CreatePackage(int id, int flavor)
    Package package(id, private_constructor());
    ... do other stuff that gets the package ready ...
    return package;
 }
};
void bad_boy()
 // This doesn't work. Wrong number of parameters.
 Package package(3);
 // This doesn't work. private_constructor is a private type.
 Package package(3, Package::private_constructor());
}
```

But C++11 introduced braced initialization, and the bad boy can use that to construct the type without naming it.

```
void bad_boy_got_through()
  // Bad boy uses empty braces to sneak past the gate!
  Package package(3, {});
}
To prevent this, you need to give your private type an explicit constructor so it cannot be used
implicitly.
class Package
  struct private_constructor
    { explicit private_constructor() = default; };
public:
  // Do not call constructor directly. Use CreatePackage instead.
  Package(int id, private_constructor);
};
With this change, the bad boy has been foiled.
void bad_boy_foiled()
  // Can't sneak in with empty braces.
  Package package(3, {});
From Visual C++:
error C2664: 'Package::Package(Package &&)': cannot convert argument 2 from
'initializer list' to 'Package::private_constructor'
From clang:
error: converting to 'Package::private_constructor' from initializer list would use
explicit constructor 'constexpr Package::private_constructor::private_constructor()'
And the explicit constructor is inaccessible.
void bad_boy_foiled()
  // Can't use explicit constructor.
  Package package(3, Package::private_constructor{});
}
// error: cannot access private struct
<sup>1</sup> For example, std:: make_ unique requires that the object have a public constructor.
```

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