



```

004019B9 |. 6A 00    PUSH 0                ; |pSecurity = NULL
004019BB |. E8 9A000000 CALL 00401A5A        ; \CreateMutexA
004019C0 |. E8 3BF6FFFF CALL 00401000        ; 1.00401000
004019C5 |. 85C0     TEST EAX,EAX
004019C7 |. 74 54    JE SHORT 00401A1D    ; 1.00401A1D
004019C9 |. E8 A3F8FFFF CALL 00401271        ; 1.00401271
004019CE |. 33C0     XOR EAX,EAX
004019D0 |. 50      PUSH EAX              ; /pThreadId => NULL
004019D1 |. 50      PUSH EAX              ; |CreationFlags => 0
004019D2 |. 50      PUSH EAX              ; |pThreadParm => NULL
004019D3 |. 68 35134000 PUSH 401335          ; |ThreadFunction = 1.00401335
004019D8 |. 50      PUSH EAX              ; |StackSize => 0
004019D9 |. 50      PUSH EAX              ; |pSecurity => NULL
004019DA |. E8 81000000 CALL 00401A60        ; \CreateThread
004019DF |. 6A 01    PUSH 1                ; /ErrorMode = SEM_FAILCRITICALERRORS
004019E1 |. E8 EC000000 CALL 00401AD2        ; \SetErrorMode
004019E6 |. E8 A5000000 CALL 00401A90        ; [GetLogicalDrives
004019EB |. B9 19000000 MOV ECX,19
004019F0 |> BB 01000000 /MOV EBX,1
004019F5 |. D3E3    |SHL EBX,CL
004019F7 |. 23D8    |AND EBX,EAX
004019F9 |. 74 1F    |JE SHORT 00401A1A    ; 1.00401A1A
004019FB |. 80C1 41  |ADD CL,41
004019FE |. 880D 70304000 |MOV BYTE PTR DS:[403070],CL
00401A04 |. 80E9 41  |SUB CL,41
00401A07 |. C705 71304000>|MOV DWORD PTR DS:[403071],2A5C3A
00401A11 |. 50      |PUSH EAX
00401A12 |. 51      |PUSH ECX
00401A13 |. E8 EEFDFFFF |CALL 00401806        ; 1.00401806
00401A18 |. 59      |POP ECX
00401A19 |. 58      |POP EAX
00401A1A |> 49      |DEC ECX
00401A1B |.^ 7D D3    \JGE SHORT 004019F0    ; 1.004019F0
00401A1D |> 68 F4010000 PUSH 1F4              ; /Timeout = 500. ms
00401A22 |. E8 BD000000 CALL 00401AE4        ; \Sleep
00401A27 |. 833D 34304000>|CMP DWORD PTR DS:[403034],1
00401A2E |.^ 75 ED    \JNZ SHORT 00401A1D    ; 1.00401A1D
00401A30 |. E8 90F6FFFF CALL 004010C5        ; 1.004010C5
00401A35 |. E8 33FDFFFF CALL 0040176D        ; 1.0040176D
00401A3A |. 6A 00    PUSH 0                ; /ExitCode = 0
00401A3C |. E8 25000000 CALL 00401A66        ; \ExitProcess

```

In the first call, GpCode will load, and lock a resource.

```

004015D0 |. 8BC4    MOV ESP,ESP
004015E0 |. 83C4 EC  ADD ESP,-14
004015E3 |. 69 00050000  PUSH 500
004015E3 |. 69 703F4000  PUSH 403F70
004015E0 |. 6A 00      PUSH 0
004015E7 |. E9 62040000  CALL 00401596
004015F4 |. 6A 00      PUSH 0
004015F5 |. 69 65304000  PUSH 403065
004015F8 |. 6A 00      PUSH 0
004015FD |. E9 70340000  CALL 00401596
00401602 |. 09C0      OR EAX,EAX
00401604 |. 75 04     JNC SHORT 00401600
00401606 |. 33C0     XOR EAX,EAX
00401609 |. C3      LEAVE
00401609 |. C3      LEAVE
0040160A |> 8945 F4    MOV DWORD PTR SS:[EBP-C],EAX
0040160D |. 58      PUSH EAX
0040160E |. 6A 00      PUSH 0
00401610 |. E9 C9040000  CALL 00401596
00401615 |. 09C0      OR EAX,EAX
00401617 |. 75 04     JNC SHORT 00401610
00401619 |. 33C0     XOR EAX,EAX
0040161B |. C3      LEAVE
0040161C |. C3      LEAVE
0040161D |> 8945 F0    MOV DWORD PTR SS:[EBP-10],EAX
00401620 |. FF7E F4    PUSH DWORD PTR SS:[EBP-C]
00401623 |. 6A 00      PUSH 0
00401625 |. E9 64040000  CALL 00401596
00401628 |. 09C0      OR EAX,EAX
0040162C |. 75 04     JNC SHORT 00401620
0040162E |. 33C0     XOR EAX,EAX
00401630 |. C3      LEAVE
00401631 |. C3      LEAVE
00401632 |> 8945 F8    MOV DWORD PTR SS:[EBP-8],EAX
00401635 |. 58      PUSH EAX
00401636 |. E9 70040000  CALL 00401596
00401639 |. 09C0      OR EAX,EAX
0040163D |. 75 04     JNC SHORT 00401632
0040163F |. 33C0     XOR EAX,EAX
00401641 |. C3      LEAVE
00401642 |. C3      LEAVE
00401643 |> 8945 FC    MOV DWORD PTR SS:[EBP-4],EAX
00401646 |. FF7E F8    PUSH DWORD PTR SS:[EBP-10]
00401649 |. 6A 40      PUSH 40
00401649 |. E9 62040000  CALL 00401596
00401650 |. 09C0      OR EAX,EAX

```

```

004015F4 |. 6A 0A    PUSH 0A                ; /ResourceType = RT_RCDATA
004015F6 |. 68 65304000 PUSH 403065            ; |ResourceName = "cfg"

```





- .txt
- .pdf
- .avi
- .flv
- .lnk
- .bmp
- .1cd
- .md
- .mdf
- .dbf
- .mdb
- .odt
- .vob
- .ifo
- .mpeg
- .mpg
- .doc
- .docx
- .xls
- .xlsx

.bat .sys .exe .ini files will not be attacked because the system uses all of them.  
 And the goal of GpCode is not to crash the system.

So, he returns to the call and move again the memory to another place.  
 With selecting this time a block of bytes (398) and move it to 00175BB8

```
004016CD |. 57      PUSH EDI          ; /Length = 398 (920.)
004016CE |. 53      PUSH EBX          ; |Source = 00175172
004016CF |. FF35 88444000 PUSH DWORD PTR DS:[404488] ; |Destination = 00175BB8
004016D5 |. E8 F2030000 CALL 00401ACC      ; \RtlMoveMemory
```

Block of 398 bytes:

```
00175BA8      Attention!!! ..All your personal files (
00175BE8 photo, documents, texts, databases, certificates, kwm-files, vid
00175C28 eo) have been encrypted by a very strong cypher RSA-1024. The or
00175C68 iginal files are deleted. You can check this by yourself - just
00175CA8 look for files in all folders... There is no possibility to dec
00175CE8 rypt these files without a special decrypt program! Nobody can h
00175D28 elp you - even don't try to find another method or tell anybody.
00175D68 Also after n days all encrypted files will be completely delete
00175DA8 d and you will have no chance to get it back. .. We can help to
00175DE8 solve this task for 120$ via wire transfer (bank transfer SWIFT/
00175E28 IBAN). And remember: any harmful or bad words to our side will b
00175E68 e a reason for ingoring your message and nothing will be done...
00175EA8 For details you have to send your request on this e-mail (attach
00175EE8 to message a full serial key shown below in this 'how to..' fil
00175F28 e on desktop): datafinder@fastmail.fm
```

After, another block is moved (271 bytes)

```
0040170A |. FF35 80444000 PUSH DWORD PTR DS:[404480] ; /Length = 10F (271.)
00401710 |. 53      PUSH EBX          ; |Source = 00175512
00401711 |. FF35 8C444000 PUSH DWORD PTR DS:[40448C] ; |Destination = 001756C0
00401717 |. E8 B0030000 CALL 00401ACC      ; \RtlMoveMemory
```

The block of bytes moved, you guessed it?:

```
001756C0 *.jpg*.jpeg*.psd*.cdr*.dwg*.max*.mov*.m2v*.3gp*.doc*.d
00175700 ocx*.xls*.xlsx*.ppt*.pptx*.rar*.zip*.mdb*.mp3*.cer*.p1
00175740 2*.pfx*.kwm*.pwm*.txt*.pdf*.avi*.flv*.lnk*.bmp*.1cd*.
00175780 md*.mdf*.dbf*.mdb*.odt*.vob*.ifo*.mpeg*.mpg*.doc*.doc
001757C0 x*.xls*.xlsx
```

After that he returns to the "Main place" (screenshot 1)  
 And Create the mutex "ilold"

```

004019B2 |. 68 2E304000 PUSH 40302E ; /MutexName = "ilold"
004019B7 |. 6A 00 PUSH 0 ; |InitialOwner = FALSE
004019B9 |. 6A 00 PUSH 0 ; |pSecurity = NULL
004019BB |. E8 9A000000 CALL 00401A5A ; \CreateMutexA

```

Then it goes to a call.. a crypto procedure

```

004019C0 |. E8 3BF6FFFF CALL 00401000 ; GpCode.00401000

```

Well I'm not very good to explain crypto stuff

So I will make it simple: it generate a key then it store it and use GlobalAlloc to set a free memory place.

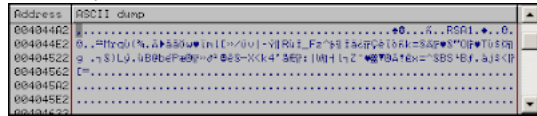
I will give you some screenshot if you have a better level than me you will surely understand

```

00401050 |. E8 DD0A0000 CALL 00401B32 ; <JMP.&advapi32.CryptExportKey>
00401055 |. FF35 A2444000 PUSH DWORD PTR DS:[4044A2] ; /MemSize = 2C (44.)
0040105B |. 6A 40 PUSH 40 ; |Flags = GPTR
0040105D |. E8 400A0000 CALL 00401AA2 ; \GlobalAlloc

```

Hex dump of address 4044A2:



Then it also gets free memory at 0017CD30:

```

004010A0 |. E8 A50A0000 CALL 00401B4A ; <JMP.&advapi32.CryptSetKeyParam>
004010A5 |. 68 00000100 PUSH 10000 ; /MemSize = 10000 (65536.)
004010AA |. 6A 40 PUSH 40 ; |Flags = GPTR
004010AC |. E8 F1090000 CALL 00401AA2 ; \GlobalAlloc
004010B1 |. 0BC0 OR EAX,EAX

```

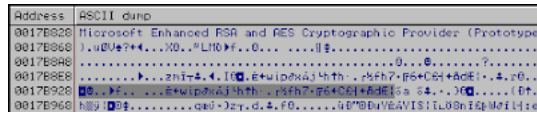
Take 44 from 0017B928 and move it 008F0020

```

004012D2 |. FF35 A2444000 PUSH DWORD PTR DS:[4044A2] ; /Length = 2C (44.)
004012D8 |. FF35 A6444000 PUSH DWORD PTR DS:[4044A6] ; |Source = 0017B928
004012DE |. FF35 C8444000 PUSH DWORD PTR DS:[4044C8] ; |Destination = 008F0020
004012E4 |. E8 E3070000 CALL 00401ACC ; \RtlMoveMemory

```

And what we see in the source?



Call CryptEncrypt, used for RSA:

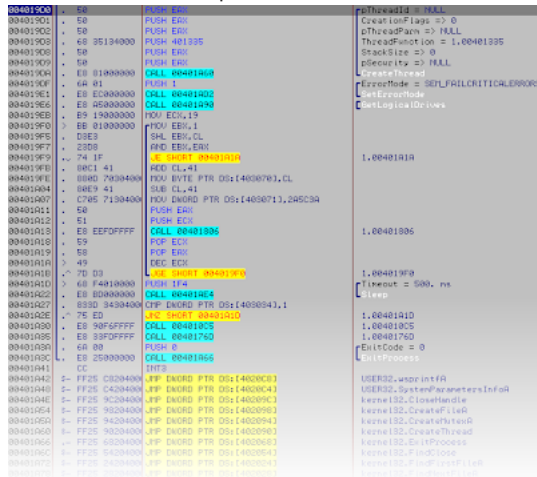
```

0040130C |. E8 1B080000 CALL 00401B2C ; <JMP.&advapi32.CryptEncrypt>

```

After it creates a thread and retrieves a bitmask representing the currently available disk drives.

Then we enter in a loop.



The return value from GetLogicalDrives is a bitmask representing the currently available disk drives.

Bit position 0 (the least-significant bit) is drive A, bit position 1 is drive B, bit position 2 is drive C, and so on.  
 On the loop, we will start from 25 (Drive Z) and when a number is found for example 'D' (who have the position 3)  
 You will not take the "jump if equal", enter in a call \*do something\* and then return in the loop for continue, next letters position 2: "C"

**Lecteurs de disques dur**



**Périphériques utilisant des supports amovibles**



I name this place "Core" because all will be decided inside this procedure for data.

Let's see what he is doing to 'D'

```
00401806 /$ 55      PUSH EBP
00401807 |. 8BEC      MOV EBP,ESP
00401809 |. 81EC 44010000 SUB ESP,144
0040180F |. 8D85 BCFEFFFF LEA EAX,DWORD PTR SS:[EBP-144]
00401815 |. 50       PUSH EAX          ; /pFindFileData
00401816 |. 68 70304000 PUSH 403070      ; |FileName = "D:\*"
0040181B |. E8 52020000 CALL 00401A72    ; \FindFirstFileA
00401820 |. 40      INC EAX
00401821 |. 0F84 67010000 JE 0040198E      ; 1.0040198E
```

He does... NOTHING.

'D' was my CD drive and there is no CD inside (FindFirstFileA is an explicit API right?) so eax return FFFFFFFF

He take the jump which leave the procedure.

```
0040198E |> \C9      LEAVE
0040198F \. C3      RETN
```

But what's about my local disk 'C' who is the next ?

00401806	/\$ 55	PUSH EBP	
00401807	. 8BEC	MOV EBP,ESP	
00401809	. 81EC 44010000	SUB ESP,144	
0040180F	. 8D85 BCFEFFFF	LEA EAX,DWORD PTR SS:[EBP-144]	
00401815	. 50	PUSH EAX	/pFindFileData
00401816	. 68 70304000	PUSH 403070	FileName = "D:\*"
0040181B	. E8 52020000	CALL 00401A72	\FindFirstFileA
00401820	. 40	INC EAX	
00401821	. 0F84 67010000	JE 0040198E	1.0040198E
00401827	.. 48	DEC EAX	
00401828	.. 994E F0	MOV DWORD PTR SS:[EBP-6],EAX	
00401829	.. 802E BCFEFFFF	MOV DWORD PTR SS:[EBP-144]	
00401831	.. 82E4 10	MOV ECX,10	
00401834	.. 74 79	JC 00401899	1.0040189F
00401835	.. 90D EBF7FF	LEA EDI,DWORD PTR SS:[EBP-110]	
0040183C	.. 53	PUSH EDI	String2
00401830	.. 68 09304000	PUSH 403070	String1 = ""
00401842	.. E8 0F300000	CALL 00401970	String1 = ""
00401847	.. 05CB	TEST EAX,EAX	String2
00401849	.. 0F84 20010000	JE 0040186F	String1 = ""
0040184F	.. 53	PUSH EDI	String2
00401850	.. 68 0B304000	PUSH 403070	String1 = ""
00401855	.. E8 5C020000	CALL 00401970	String1 = ""
00401858	.. 05CB	TEST EAX,EAX	String2
0040185C	.. 0F84 00010000	JE 00401870	String1 = ""
00401862	.. 68 70304000	PUSH 403070	String1 = "C:\*"
00401867	.. E8 F4030000	CALL 00401970	String1 = "C:\*"
0040186C	.. C640 00	MOV BYTE PTR EBX:[EBX],0	String1 = "C:\*"
0040186F	.. 2D 70304000	SCB DWORD PTR EBX	String1 = "C:\*"
00401874	.. 50	PUSH EDI	String1 = "C:\*"
00401875	.. 05DE EBF7FF	LEA EDI,DWORD PTR SS:[EBP-110]	String1 = "C:\*"
00401878	.. 50	PUSH EDI	String1 = "C:\*"
0040187C	.. 68 70304000	PUSH 403070	String1 = "C:\*"
00401881	.. E8 04030000	CALL 00401970	String1 = "C:\*"
00401886	.. 68 70304000	PUSH 403070	String1 = "C:\*"
0040188B	.. E8 7E030000	CALL 00401970	String1 = "C:\*"
00401890	.. C700 70304000	MOV DWORD PTR EBX:[EBX+403070],20BC	String1 = "C:\*"
00401895	.. E8 4777FF	CALL 00401970	String1 = "C:\*"
00401898	.. 50	PUSH EDI	String1 = "C:\*"
0040189D	.. C700 0F304000	MOV DWORD PTR EBX:[EBX+403070],20BC	String1 = "C:\*"
004018A0	.. E8 C0000000	JMP 004019CF	String1 = "C:\*"
004018A7	.. 68 70304000	PUSH 403070	String1 = "C:\*"
004018AC	.. E8 53030000	CALL 00401970	String1 = "C:\*"
004018B1	.. 50	PUSH EDI	String1 = "C:\*"
004018B6	.. 68 70304000	PUSH 403070	String1 = "C:\*"
004018BB	.. 68 70304000	PUSH 403070	String1 = "C:\*"
004018C0	.. E8 0F300000	CALL 00401970	String1 = "C:\*"
004018C7	.. 05DE EBF7FF	LEA EDI,DWORD PTR SS:[EBP-110]	String1 = "C:\*"
004018CC	.. 53	PUSH EDI	String1 = "C:\*"
004018D0	.. 68 0B304000	PUSH 403070	String1 = "C:\*"
004018D5	.. E8 0F300000	CALL 00401970	String1 = "C:\*"

There is a blacklisted file "HOW TO DECRYPT FILES.txt"

If the ransomware found this file, he will quit the routine:

```
004018CF |. 53      |PUSH EBX          ; /String2
004018D0 |. 68 38304000 |PUSH 403038      ; |String1 = "HOW TO DECRYPT FILES.txt"
004018D5 |. E8 22020000 |CALL 00401AFC    ; \lstrcmpiA
004018DA |. 85C0     |TEST EAX,EAX
004018DC |. 0F84 8D000000 |JE 0040196F      ; 1.0040196F
```

It does another check after, but we don't know which file for the moment.

```
004018CF |. 53      |PUSH EBX          ; /String2
004018D0 |. 68 38304000 |PUSH 403038      ; |String1 = "HOW TO DECRYPT FILES.txt"
004018D5 |. E8 22020000 |CALL 00401AFC    ; \lstrcmpiA
004018DA |. 85C0     |TEST EAX,EAX
```



```

004018DC |. 0F84 8D000000 |JE 0040196F          ; 1.0040196F
004018E8 |. 53          |PUSH EBX          ; /String2
004018E9 |. 68 644F4000 |PUSH 404F64       ; |String1 = ""
004018EE |. E8 09020000 |CALL 00401AFC     ; \IstrcmpiA

```

That will be bad if the ransomware encode it's own stuff -^ (to be continued)

After this check, the ransomware 'create' a path to the file

```

004018FD |. 50          |PUSH EAX          ; /StringToAdd = "AUTOEXEC.BAT"
004018FE |. 68 70354000 |PUSH 403570       ; |ConcatString = "C:\AUTOEXEC.BAT"
00401903 |. E8 E8010000 |CALL 00401AF0     ; \IstrcatA

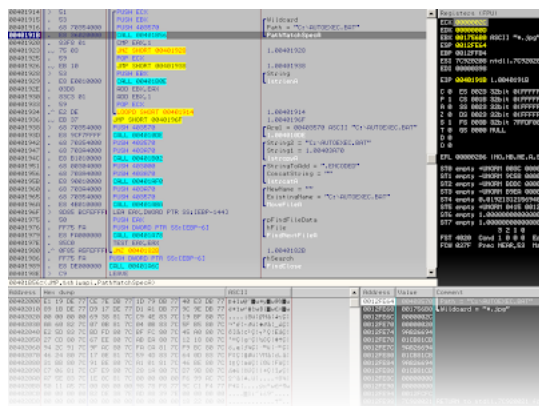
```

And then it check the extention of the file:

```

00401914 |> /51          |PUSH ECX
00401915 |. |53          ||PUSH EBX         ; /Wildcard
00401916 |. |68 70354000 ||PUSH 403570      ; |Path = "C:\AUTOEXEC.BAT"
0040191B |. |E8 36020000 ||CALL 00401B56    ; \PathMatchSpecA
00401920 |. |83F8 01     ||CMP EAX,1
00401923 |. |75 03       ||JNZ SHORT 00401928 ; 1.00401928
00401925 |. |59          ||POP ECX
00401926 |. |EB 10       ||JMP SHORT 00401938 ; 1.00401938
00401928 |> |53          ||PUSH EBX         ; /String
00401929 |. |E8 E0010000 ||CALL 00401B0E    ; \IstrlenA
0040192E |. |03D8       ||ADD EBX,EAX
00401930 |. |83C3 01     ||ADD EBX,1
00401933 |. |59          ||POP ECX
00401934 |. ^E2 DE     |LOOPD SHORT 00401914 ; 1.00401914

```



The ".bat" extension is not in the 'list' of extension to crypt so he simply leave with this line.

```

00401936 |. /EB 37       |JMP SHORT 0040196F ; 1.0040196F

```

And proceed to the next file:

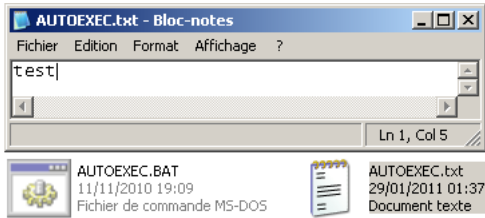
```

00401975 |. 50          |PUSH EAX          ; /pFindFileData
00401976 |. FF75 FA     |PUSH DWORD PTR SS:[EBP-6] ; |hFile
00401979 |. E8 FA000000 |CALL 00401A78     ; \FindNextFileA
0040197E |. 85C0       |TEST EAX,EAX
00401980 |. ^0F85 A5FEFFFF |JNZ 0040182B     ; 1.0040182B
0040197E |. 85C0       |TEST EAX,EAX
00401986 |. FF75 FA     |PUSH DWORD PTR SS:[EBP-6] ; /hSearch
00401989 |. E8 DE000000 |CALL 00401A6C     ; \FindClose
0040198E |> C9          |LEAVE
0040198F \. C3          |RETN

```

To test the procedure i've made a txt file called "AUTOEXEC.txt"



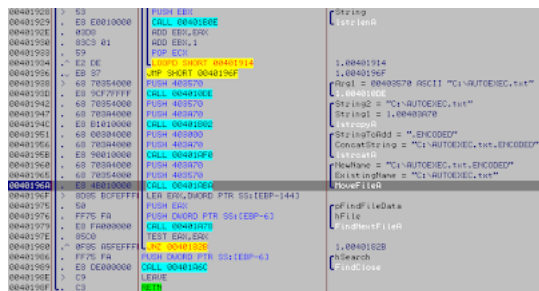


This time it detects the extension .txt and dont take the conditional jump:

```
00401923 |. 75 03      ||JNZ SHORT 00401928      ; 1.00401928
00401925 |. j59         ||POP ECX
00401926 |. jEB 10      ||JMP SHORT 00401938      ; 1.00401938
```

it jump here:

```
00401938 |> |68 70354000 |PUSH 403570      ; /Arg1 = 00403570 ASCII "C:\AUTOEXEC.txt"
0040193D |. E8 9CF7FFFF |CALL 004010DE      ; \1.004010DE
00401942 |. 68 70354000 |PUSH 403570      ; /String2 = "C:\AUTOEXEC.txt"
00401947 |. 68 703A4000 |PUSH 403A70      ; |String1 = 1.00403A70
0040194C |. E8 B1010000 |CALL 00401B02      ; \lstrcpyA
00401951 |. 68 00304000 |PUSH 403000      ; /StringToAdd = ".ENCODED"
00401956 |. 68 703A4000 |PUSH 403A70      ; |ConcatString = ""
0040195B |. E8 90010000 |CALL 00401AF0      ; \lstrcatA
00401960 |. 68 703A4000 |PUSH 403A70      ; /NewName = ""
00401965 |. 68 70354000 |PUSH 403570      ; |ExistingName = "C:\AUTOEXEC.txt"
0040196A |. E8 4B010000 |CALL 00401ABA      ; \MoveFileA
```



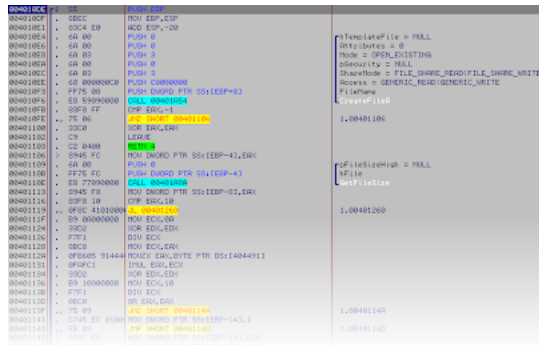
What do we see ?

He takes the full patch to the file, then it enters to a procedure and do something

After the return, it renames the file with the extension ".ENCODED"

And continue to check for other files.

Let's enter inside the call now.



```
00401109 |. 6A 00      PUSH 0          ; /pFileSizeHigh = NULL
0040110B |. FF75 FC    PUSH DWORD PTR SS:[EBP-4] ; |hFile
0040110E |. E8 77090000 CALL 00401A8A   ; \GetFileSize
00401113 |. 8945 F8    MOV DWORD PTR SS:[EBP-8],EAX
00401116 |. j 83F8 10  CMP EAX,10
00401119 |. 0F8C 41010000 JL 00401260     ; 1.00401260
```

Interesting thing is this size check, files under 11 bytes are not crypted

like my AUTOEXEC.txt which have 4 bytes "test"

He takes the conditional jump and we are here:

```
00401260 |> IFF75 FC    PUSH DWORD PTR SS:[EBP-4]      ; /hObject = 00000054
00401263 |. E8 E6070000  CALL 00401A4E                  ; \CloseHandle
00401268 |. B8 01000000  MOV EAX,1
0040126D |. C9          LEAVE
0040126E \. C2 0400    RETN 4
```

It closes the handle and returns to the "core" nothing was encoded inside the txt

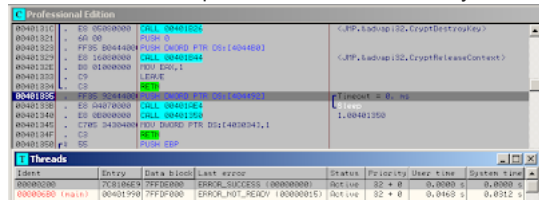
I think it doesn't crypt files under 10 bytes for win time, 10 bytes files are useless.

And it needs to crypt datas as fast as possible.

It adds anyway to the files under 10 bytes the extension .ENCODED [iS THAT A BUG????]

(A basic victim will think all is crypt right?)

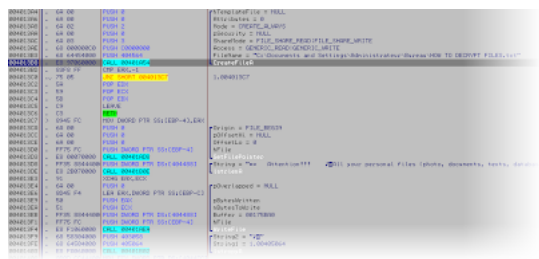
So it will continue to proceed next files and finally after some attempt the 2nd thread start



```
00401335 /$ FF35 92444000 PUSH DWORD PTR DS:[404492]      ; /Time = 0,
0040133B |. E8 A4070000  CALL <JMP.&KERNEL32.Sleep>      ; \KERNEL32.Sleep
00401340 |. E8 0B000000  CALL 00401350
00401345 |. C705 34304000 MOV DWORD PTR DS:[403034],1
0040134F \. C3          RETN
00401350 /$ 55          PUSH EBP
```

GpCode will create a TXT file on your desktop

Using SHGetSpecialFolderPath api to find the desktop path.



It create and write inside a file called "HOW TO DECRYPT FILES.txt"

Then it goes to a loop for the RSA key, and write it at the end of file (HOW TO DECRYPT FILES.txt)









```

include windows.inc

uselib MACRO libname
include libname.inc
includelib libname.lib
ENDM

uselib user32
uselib kernel32

DlgProc PROTO:DWORD,,:DWORD,,:DWORD,,:DWORD

IDC_OK equ 1003
IDC_IDCANCEL equ 1004
cfg equ 1

.data?
hInstance dd ? ;dd can be written as dword
buffer1 db9999dup(?)
buffer2 db9999dup(?)
buffer3 db256dup(?)
buffer4 db256dup(?)
nSize dd ?
pM dd ?

.code
start:
invoke GetModuleHandle, NULL
mov hInstance,eax
invoke DialogBoxParam, hInstance,101,0,ADDR DlgProc,0
invoke ExitProcess,eax

DlgProc proc hWin :DWORD,
uMsg :DWORD,
wParam :DWORD,
lParam :DWORD

.if uMsg == WM_COMMAND
.if wParam == IDC_OK
INVOKE FindResource,0, cfg, RT_RCDATA
push eax
INVOKE SizeofResource,0, eax
mov nSize, eax
pop eax
INVOKE LoadResource,0, eax
INVOKE LockResource, eax
mov esi, eax
mov eax, nSize
add eax, SIZEOF nSize
INVOKE GlobalAlloc, GPTR, eax
mov pM, eax
mov ecx, nSize
mov dword ptr [eax], ecx
add eax, SIZEOF nSize
mov edi, eax
rep movsb
PUSH 55Dh
PUSH eax
PUSH offset buffer1
CALL RtlMoveMemory
invoke FreeResource,eax

```



```

mov ebx,offset buffer1
PUSH 10h
PUSH ebx
PUSH offset buffer2
CALL RtlMoveMemory
ADD EBX,010h
MOV EAX,nSize
SUB EAX,010h
PUSH EAX
PUSH EBX
CALL decrypt
MOV AL,BYTE PTR DS:[EBX]
MOV BYTE PTR DS:[buffer3],AL
ADD EBX,1
MOV AL,BYTE PTR DS:[EBX]
MOV BYTE PTR DS:[buffer3+1],AL
ADD EBX,1
MOV EAX,DWORD PTR DS:[EBX]
MOV DWORD PTR DS:[buffer3+2],EAX
ADD EBX,8
MOV ECX,DWORD PTR DS:[EBX]
invoke SetDlgItemText,hWin,1002,ebx
pop esi
.elseif wParam == IDC_IDCANCEL
    invoke EndDialog,hWin,0
.endif
.elseif uMsg == WM_CLOSE
    invoke EndDialog,hWin,0
.endif
xor eax,eax
ret
DlgProc endp
decrypt proc
    PUSHAD
    MOV ESI,EBX
    MOV EDI,ESI
    XOR EDX,EDX
    MOV ECX,EAX
@gpcode_00401755:
    CMP EDX,010h
    JNZ @gpcode_0040175C
    XOR EDX,EDX
@gpcode_0040175C:
    LODS BYTE PTR DS:[ESI]
    XOR AL,BYTE PTR DS:[EDX+buffer2]
    STOS BYTE PTR ES:[EDI]
    INC EDX
    DEC ECX
    JNZ @gpcode_00401755
    POPAD
    RET
decrypt endp
end start

```

Resource file:

;This Resource Script was generated by WinAsm Studio.

```

#define IDC_OK 1003
#define IDC_CANCEL 1004

```

1 RCDATA DISCARDABLE "gpcode.data";this is your cfg file ripped from GpCode

```

101 DIALOGEX 0,0,294,170
CAPTION "GpCode..."

```

```
FONT 8,"Tahoma"  
STYLE 0x80c80880  
EXSTYLE 0x00000000  
BEGIN  
  CONTROL "Read RC_DATA > cfg",IDC_OK,"Button",0x10000001,3,135,287,14,0x00000000  
  CONTROL "Quit",IDC_CANCEL,"Button",0x10000000,3,154,287,14,0x00000000  
  CONTROL "",1002,"Edit",0x10200044,3,3,287,130,0x00000200  
END
```